

# Model-Based Deep Learning for Inverse Problems

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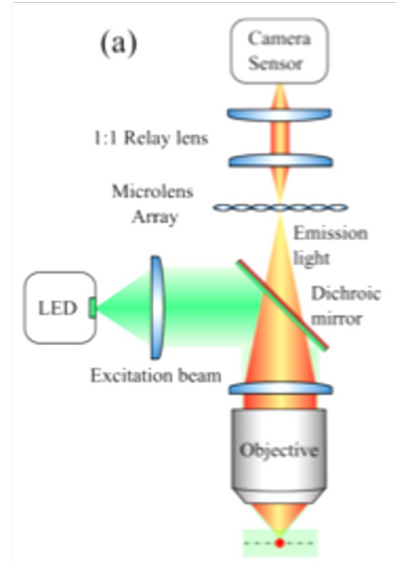
## Three Case Studies in Imaging Science



Image restoration problems



Technical study of Old Masters paintings



Light field microscopy for neuroscience

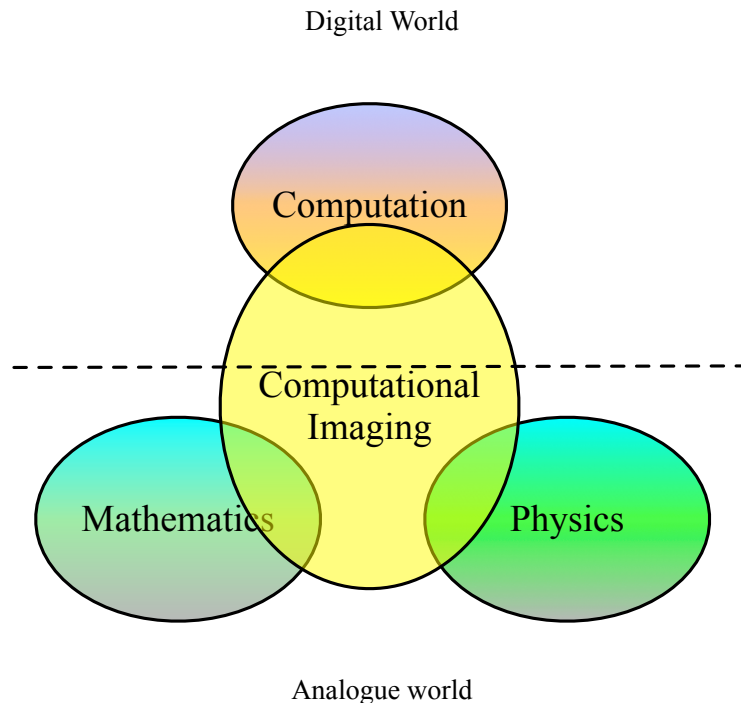
# Motivation: Computational Imaging

The complexity of modern imaging workflows calls for a rethink of imaging as an integrated sensing and inference model.

Seeing imaging as a whole is the domain of Computational Imaging

**Key in computational imaging** is the development of the interplay between physical and learned models

- Model-based approaches more interpretable and predictable, can reduce complexity
- Data-driven approaches can handle more complex settings



# Model-based Deep Learning

Plato: models, priors



Aristotle: data



Need to find the right  
balance between  
data and prior models





- In inverse problems one looks for the right trade-off between a fidelity term and a prior
- $\hat{x} = \min_x \|H(x) - y\|^2 + \lambda \rho(x)$   
fidelity term      prior
- Models/physics can help with  $H$  and sometimes with  $\rho(x)$
- Two key approaches to embed systematically priors and models into deep neural network architectures:
  - **Plug-and-play approach** → use neural networks as regularizers
  - **Deep Unfolding** → embed models and priors in the network architecture

- $\hat{x} = \min_x \underbrace{\|Hx - y\|^2}_{\text{likelihood}} + \underbrace{\rho(x)}_{\text{prior}}$
- $\hat{x} = \min_{x,v} \|Hx - y\|^2 + \rho(v) \quad \text{s.t.} \quad x = v$
- Turn the constraint into a penalty:  $\hat{x} = \min_{x,v} \|Hx - y\|^2 + \rho(v) + \beta \|x - v\|^2$
- Solve by alternating between  $x$  and  $v$ 
  - Least-square:  $\hat{x} = \min_x \|Hx - y\|^2 + \beta \|x - v\|^2$
  - A denoiser:  $\hat{v} = \min_v \rho(v) + \beta \|x - v\|^2$

Use Deep Learning for  
denoising

# Imperial College London Wavelets and Invertible Neural Networks

- Wavelets provide **sparse representations** of piecewise smooth signals.
- This is why they have been successfully used in many imaging applications

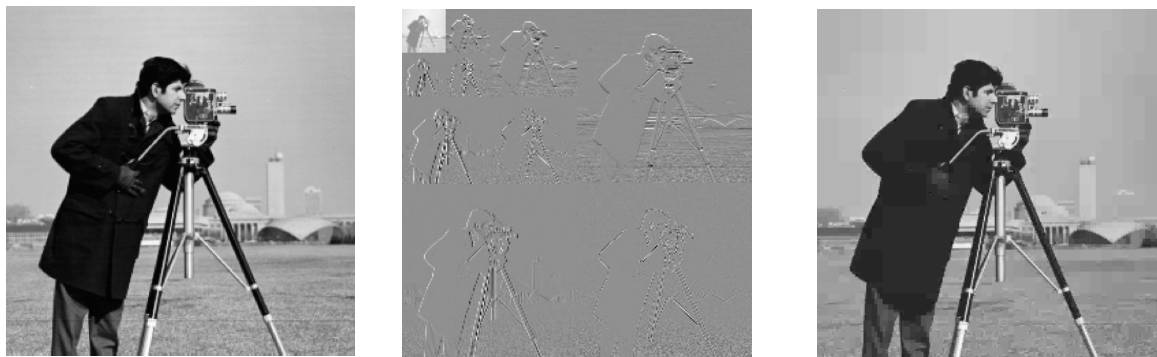
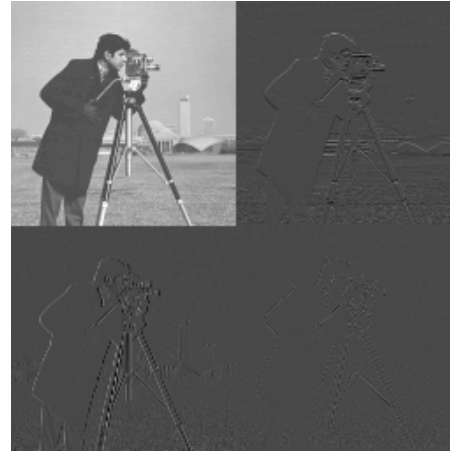


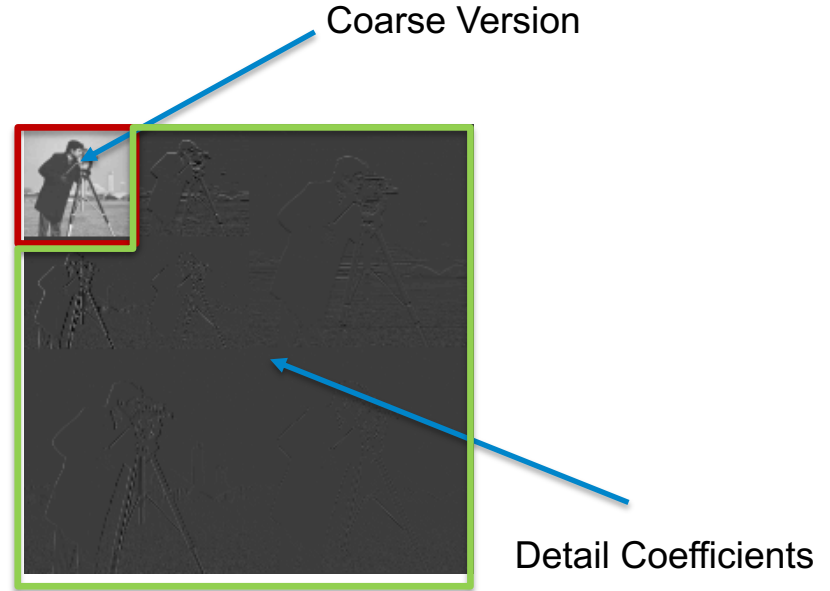
Figure: Cameraman is reconstructed using only 8% of the wavelet coefficients

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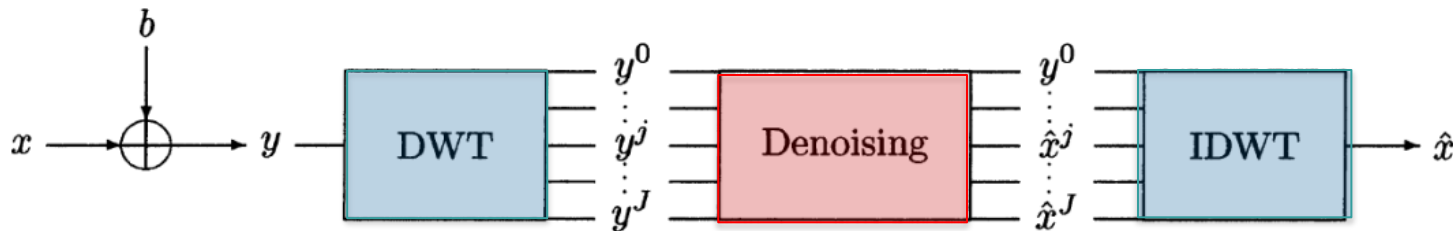
# Implementation of the 2-D Wavelet Transform



# Implementation of the 2-D Wavelet Transform



- Principles of wavelet denoising:



## Wavelet transform

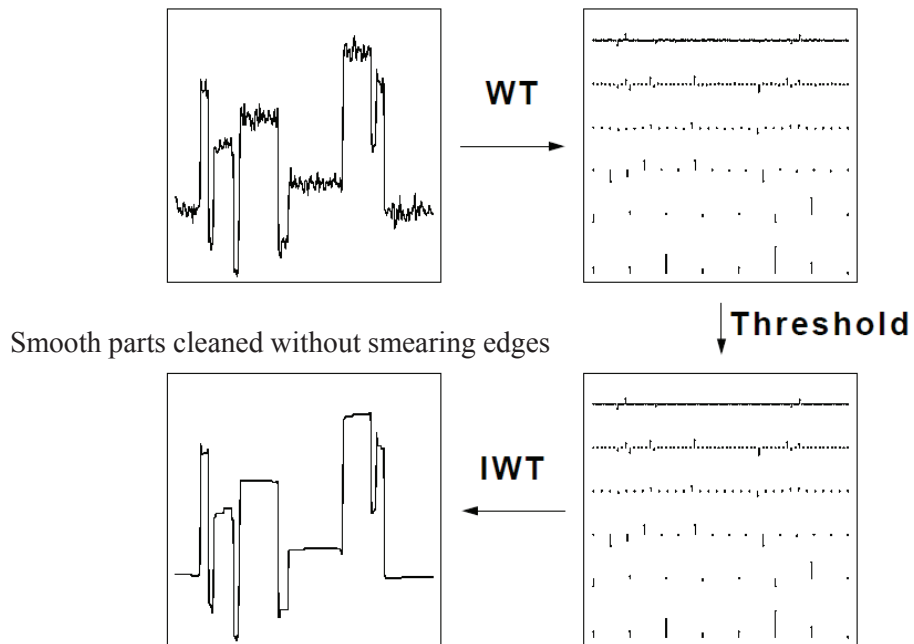
- Multi-resolution analysis
- Perfect reconstruction
- Noise is uniformly spread through the coefficients
- Image information is concentrated on small number of large coefficients

## Denoising

- Element-wise thresholding, e.g. soft-thresholding

# Wavelet-based Denoising

## 1-D Example



# What are Invertible Neural Networks?

- Bijective (invertible) function approximators that have a forward mapping

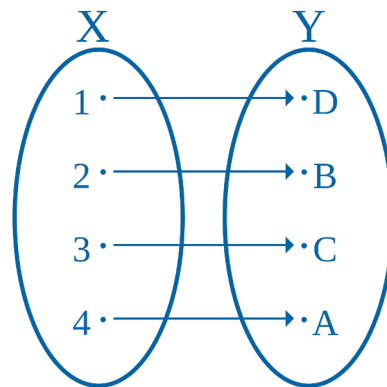
$$F_{\theta}: \mathbb{R}^d \rightarrow \mathbb{R}^l$$

$$x \mapsto z$$

- and inverse mapping

$$F_{\theta}^{-1}: \mathbb{R}^l \rightarrow \mathbb{R}^d$$

$$z \mapsto x$$



A bijective function (or  
invertible function)



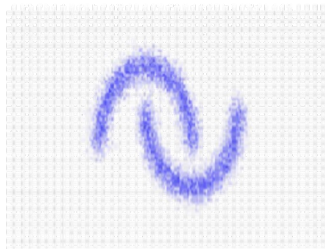
# Imperial College London What are Invertible Neural Networks?

- INNs are bijective function approximators

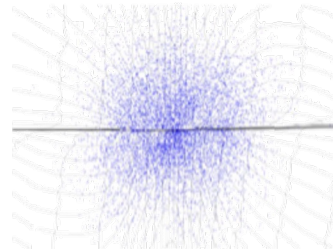
**Inference**

$$x \sim \hat{p}_X$$
$$z = f(x)$$

Data space  $\mathcal{X}$

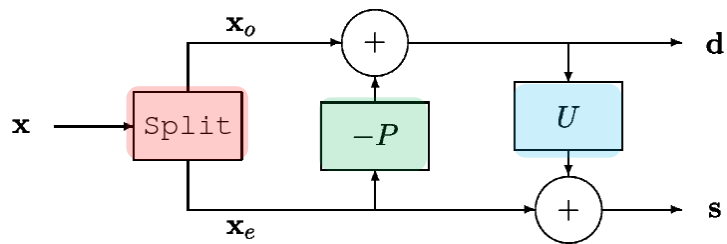


Latent space  $\mathcal{Z}$



# How to Achieve Invertibility?

- Invertible via lifting scheme like architectures
  - Signal splitting
  - Alternate prediction and update



$$\text{Split} \rightarrow \begin{cases} d = x_o - P(x_e) \\ s = x_e + U(d) \end{cases}$$

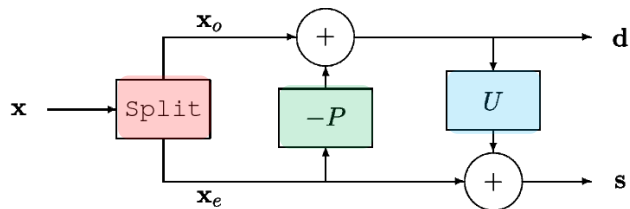
Forward pass

$$\begin{cases} x_o = d + P(x_e) \\ x_e = s - U(d) \end{cases} \rightarrow \text{Merge}$$

Backward pass

# Wavelets and INN

- The wavelet transform can be implemented using the lifting scheme



$$\text{Split} \rightarrow \begin{cases} d = x_o - P(x_e) \\ s = x_e + U(d) \end{cases} \quad \begin{cases} x_o = d + P(x_e) \\ x_e = s - U(d) \end{cases} \rightarrow \text{Merge}$$

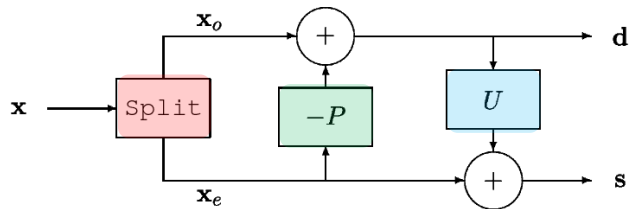
Forward pass

Backward pass

- The **predictor** (P) predicts the odd samples using the even, the **update** (U) uses the prediction error to smooth the even samples
- Predictor/update are fixed
- The scheme is perfectly invertible

# Wavelets and INN

- Can we learn a wavelet-like non-linear sparsifying transform?



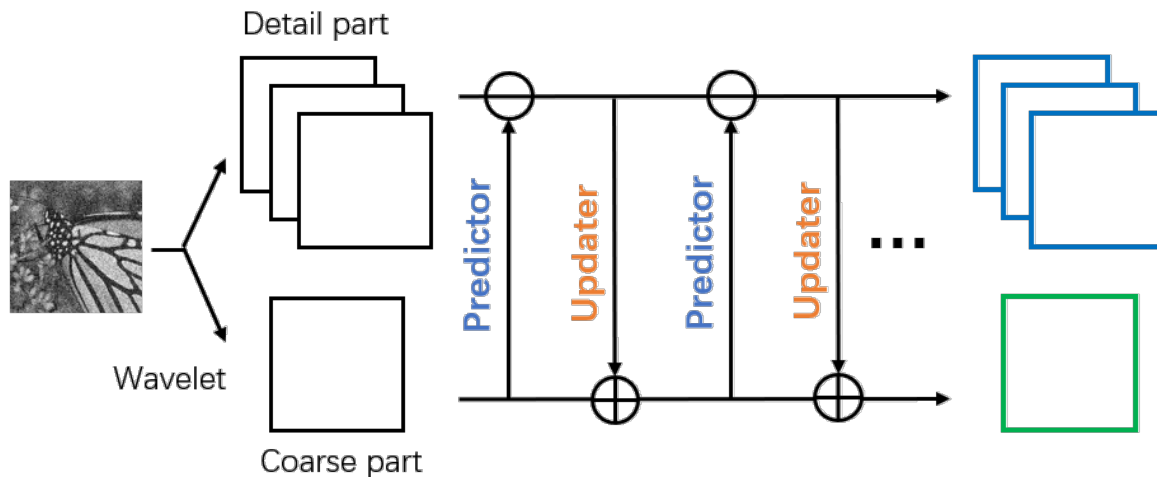
$$\text{Split} \rightarrow \begin{cases} d = x_o - P(x_e) \\ s = x_e + U(d) \end{cases} \quad \begin{cases} x_o = d + P(x_e) \\ x_e = s - U(d) \end{cases} \rightarrow \text{Merge}$$

Forward pass

Backward pass

- Approach:
  - convert the  $P/U$  operators into two deep networks and learn them
  - Use denoising as the bottleneck to impose sparsity

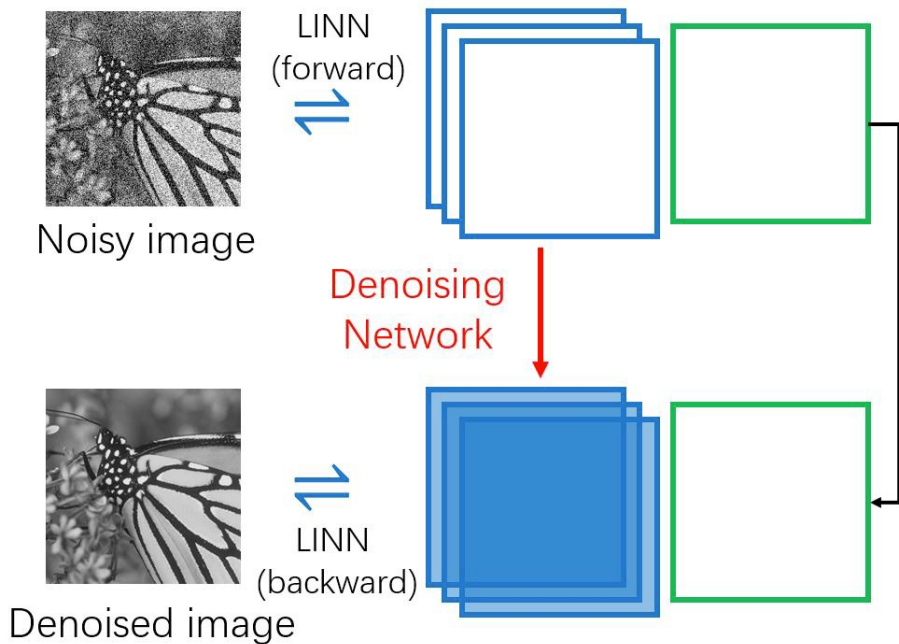
- Can we learn a wavelet-like non-linear sparsifying transform?



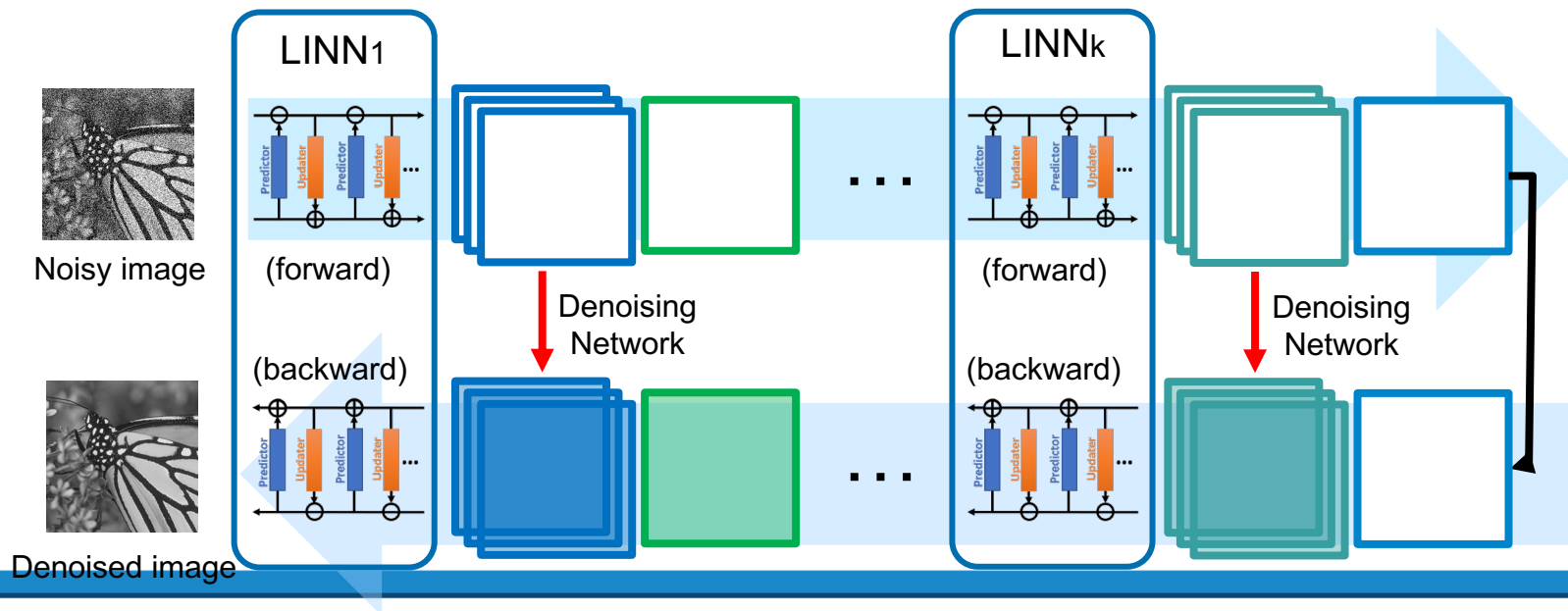
- Approach:
  - convert the P/U operators into two deep networks and learn them
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## Wavelets and INN

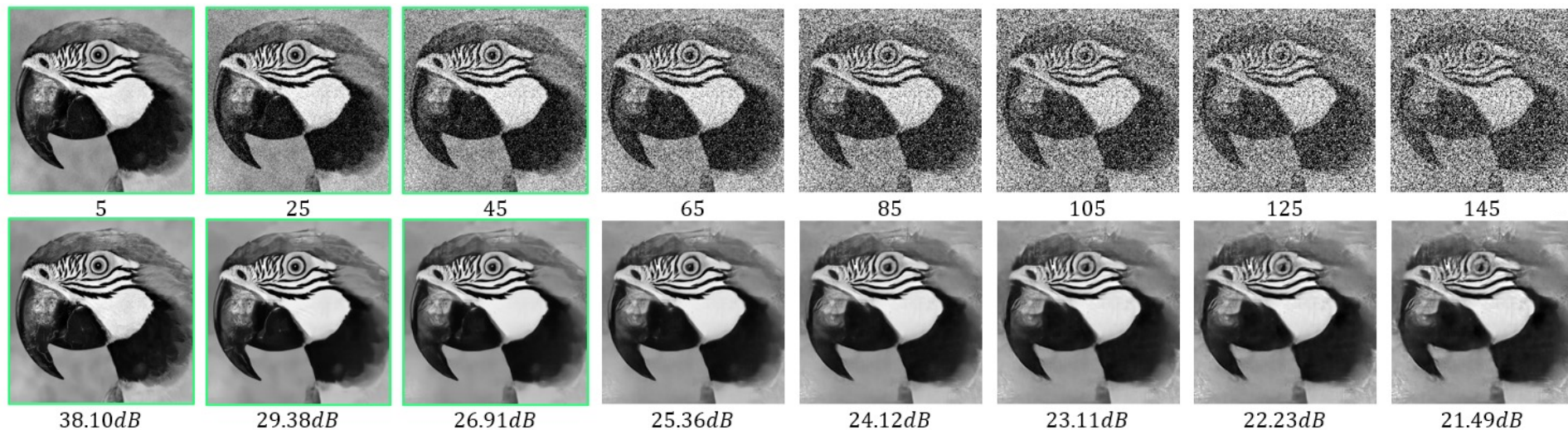
- To make sure  $P$  acts as a sparsifying predictor:
  - Train the network with noisy/noiseless image pairs
  - Add a denoising network on the details



# Denoising - Overall Method



Denoising:





# Image Deblurring



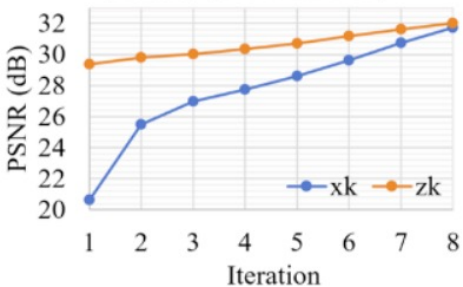
=



+



Deconvolution:

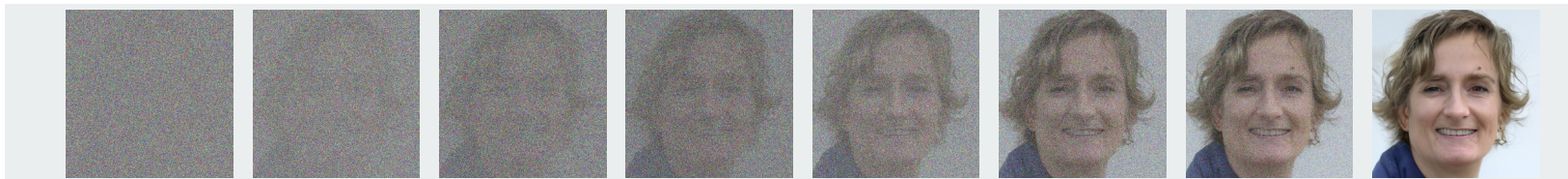
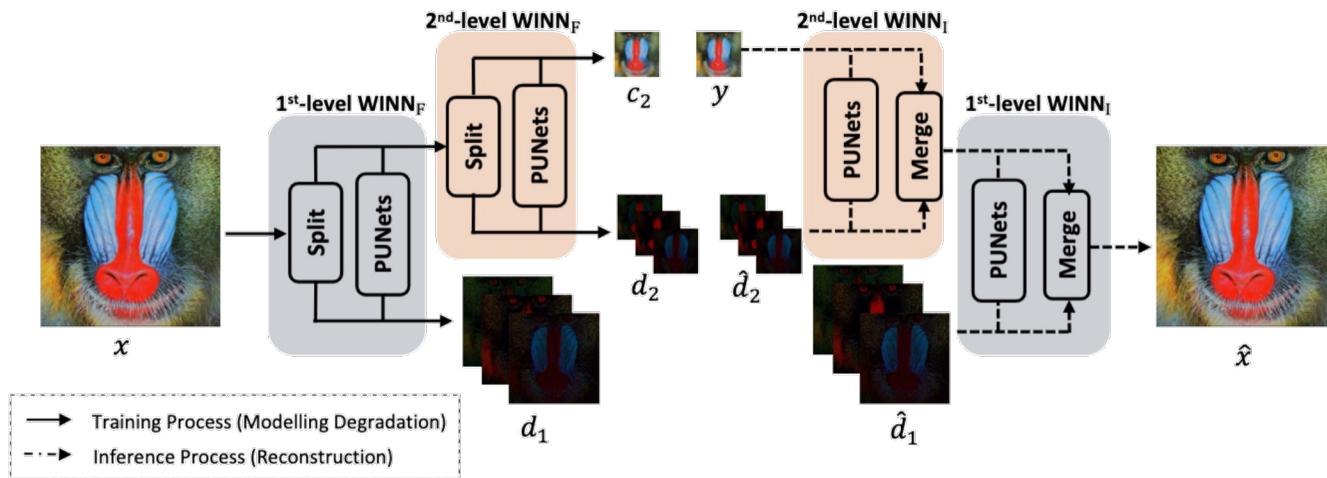


- $\hat{x} = \min_x \|H(x) - y\|^2 + \lambda \rho(x)$

consistency term      prior

- Impose consistency using the forward part of the INN
- Impose the prior using diffusion models
- Iterate

# INN + Diffusion Models for Inverse Problems





Ground Truth



Degraded



Reconstructed



Ground Truth



Degraded



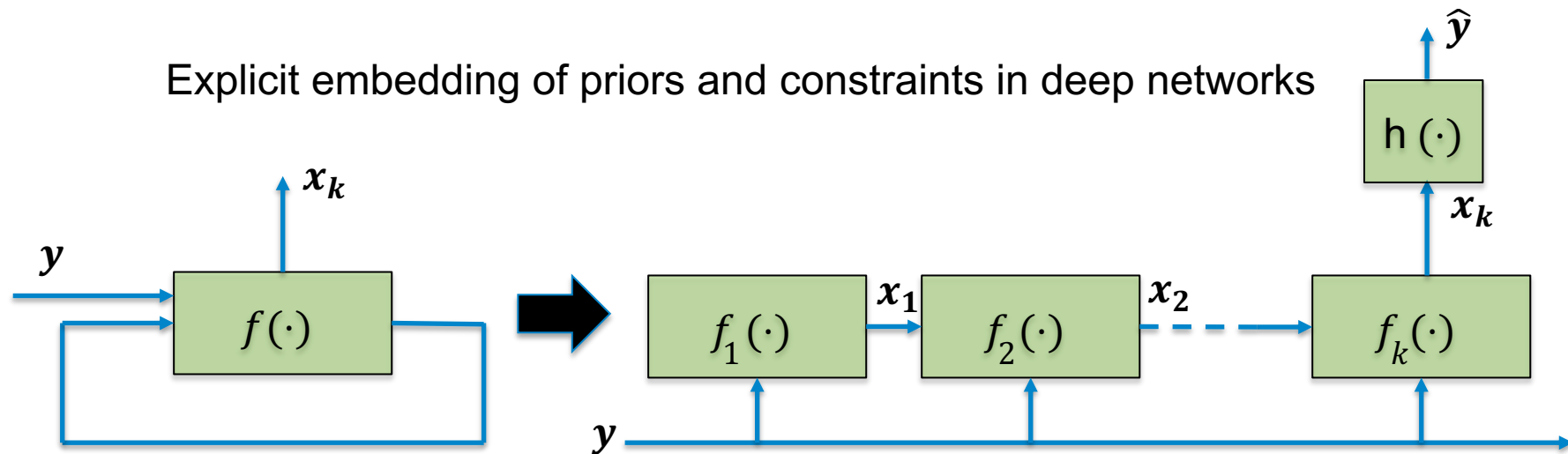
Reconstructed

## First Set of Conclusions

- Invertible Neural Networks are an interesting new concept
  - Designing INN using wavelets/lifting leads to more interpretable and simpler architectures
  - Good **generalization ability**
  - Potential for further developments by combining INNs with diffusion models
-

# Sparsity and Deep Unfolding Strategy

Explicit embedding of priors and constraints in deep networks



Iterative algorithm with  $x$   
as input and  $I$  as output

Unfolded version of the iterative algorithm with  
learnable parameters

Need to re-synthesize the input, if self-supervised



# Sparsity as the model for deep unfolding

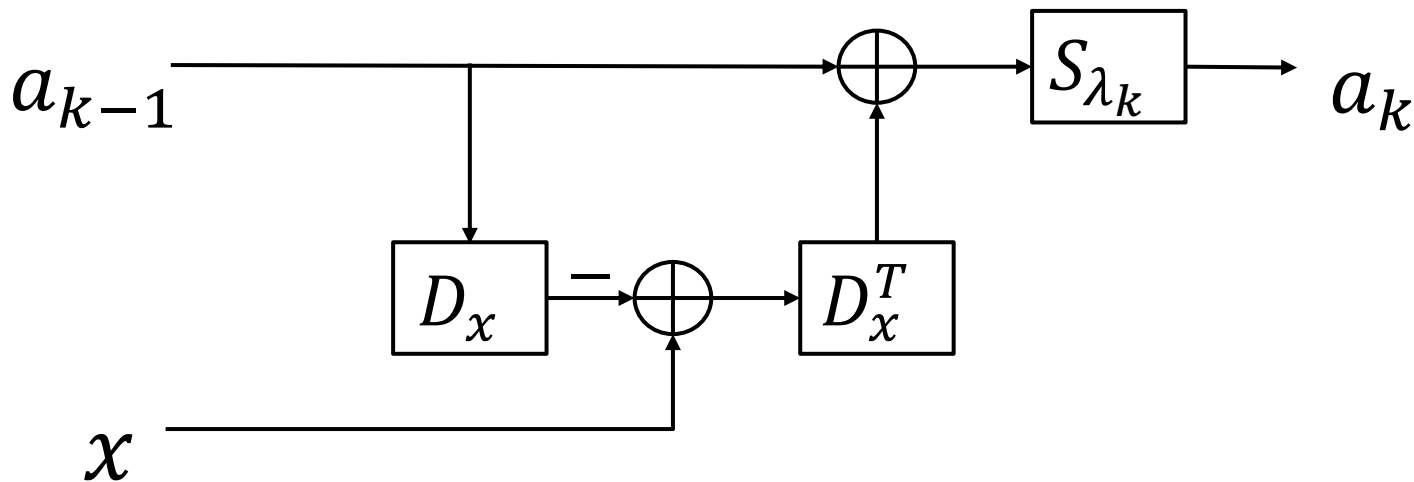
- The dictionary is usually learned

The diagram illustrates the equation  $X = D \alpha$  using matrix visualizations. On the left, matrix  $X$  is shown as a vertical column of yellow squares, with a double-headed arrow indicating its height is  $n$ . In the center is an equals sign. To the right of the equals sign is matrix  $D$ , represented as a grid of blue squares. Three vertical columns in  $D$  are highlighted in red, green, and purple. A double-headed arrow below  $D$  indicates its width is  $m > n$ . To the right of  $D$  is vector  $\alpha$ , shown as a vertical column of small squares. The red, green, and purple squares in  $\alpha$  correspond to the highlighted columns in  $D$ , representing the sparse coefficients.

$$\begin{matrix} n \\ \left[ \begin{array}{c} \text{yellow squares} \end{array} \right] \\ X \end{matrix} = \begin{matrix} n \\ \left[ \begin{array}{c} \text{blue grid with red, green, purple columns} \end{array} \right] \\ \begin{matrix} m > n \\ D \end{matrix} \end{matrix} \begin{matrix} \left[ \begin{array}{c} \text{gray column with red, green, purple squares} \end{array} \right] \\ \alpha \end{matrix}$$

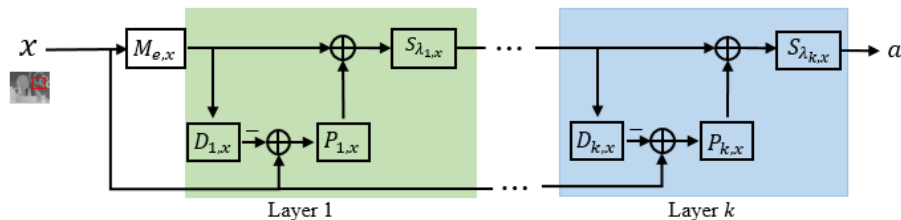
## Deep Unfolding Strategy

- The sparse vector  $\alpha$  can be found using ISTA:  $\alpha_k = S_{\lambda_k}(\alpha_{k-1} + D_x^T(x - D_x \alpha_{k-1}))$



□ Solving by ISTA algorithm through unfolding:

$$a_k = S_{\lambda_k}(a_{k-1} + D_x^T(x - D_x a_{k-1}))$$



- Gregor Karol and LeCunYann, “Learning fast approximations of sparse coding”, Proceedings of the 27th International Conference on International Conference on Machine Learning, 2010
- Y. Eldar et al, “Algorithm Unrolling: Interpretable, Efficient Deep Learning for Signal and Image Processing”, IEEE Signal Processing Magazine, 2021

- Goal: we want to separate the two x-ray images
- Approach:
  - Use the visible RGB image as side information (x-ray visible similar to RGB image)
  - Exclusion loss: the “contours” of the two x-ray images should be as different as possible



Visible



X-ray

# Imperial College London X-ray Separation – Proposed Sparsity Model

$$\begin{aligned}x_1 &= \sum_{k=1}^K \Xi_k * z_{1,k}, & x_2 &= \sum_{k=1}^K \Xi_k * z_{2,k}, \\r_{1,s} &= \sum_{k=1}^K \Omega_{k,s} * z_{1,k}, & x &= \sum_{k=1}^K \Xi_k * (z_{1,k} + z_{2,k}),\end{aligned}$$

- The visible image and the two separated X-ray images have a sparse representation in proper dictionaries
- RGB image and visible X-ray share the same sparse representation
- The two X-rays  $x_1, x_2$  share the same dictionary
- The measured X-ray is  $x = x_1 + x_2$



Visible



X-ray

## X-ray Separation – Exclusion Loss

- Given the reconstructed X-ray images  $x_1, x_2$ , we expect that their edges are as different as possible we therefore add an “exclusion term” in the optimization

$$\begin{aligned}
 \min_{\mathbf{y}_1, \mathbf{y}_2, \mathbf{z}_{1,k}, \mathbf{z}_{2,k}} & \quad \|\mathbf{x} - \Psi * \mathbf{y}_1 - \Psi * \mathbf{y}_2\|_F^2 \\
 & + \tau_1 \|\mathbf{y}_1 - \sum_{k=1}^K \Theta_k * \mathbf{z}_{1,k}\|_F^2 \\
 & + \tau_2 \|\mathbf{y}_2 - \sum_{k=1}^K \Theta_k * \mathbf{z}_{2,k}\|_F^2 \\
 & + \gamma \sum_{s=1}^3 \|\mathbf{r}_{1,s} - \Phi_s * \mathbf{y}_1\|_F^2 \\
 & + \lambda_1 \sum_{k=1}^K \|\mathbf{z}_{1,k}\|_1 + \lambda_2 \sum_{k=1}^K \|\mathbf{z}_{2,k}\|_1 \\
 & + \sum_{i=1}^I \mu_i \|(\mathbf{W}_i * \mathbf{y}_1) \odot (\mathbf{W}_i * \mathbf{y}_2)\|_1,
 \end{aligned}$$



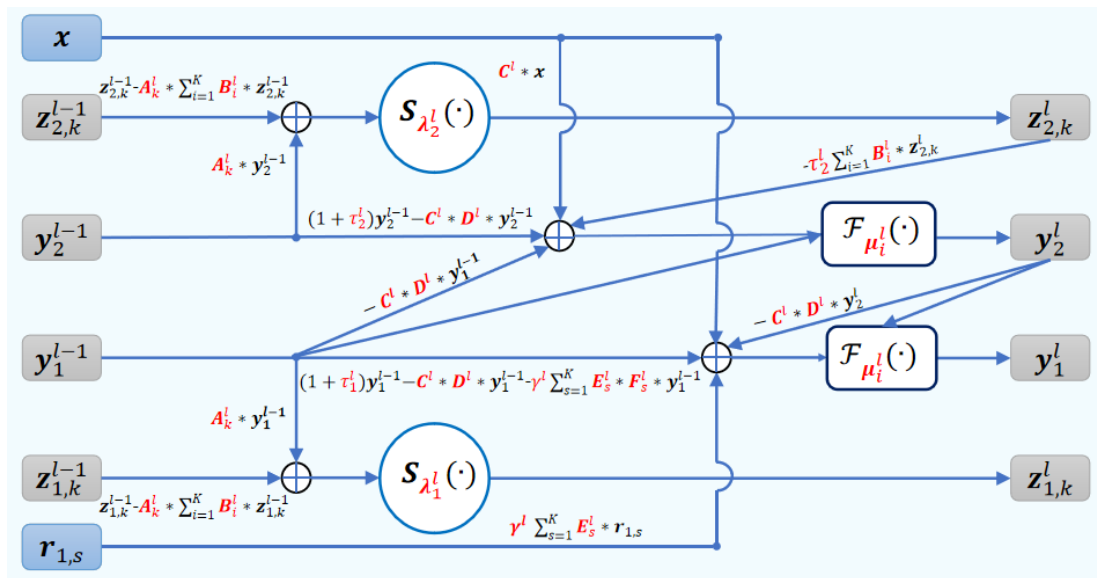
Visible



X-ray

# One Layer of the Network

- The sparsity model and the exclusion constraint leads to an iterative optimization method which leads to a network through unfolding



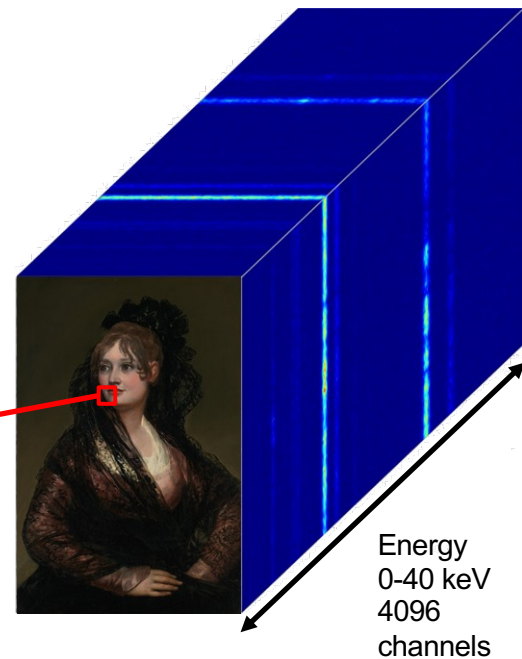
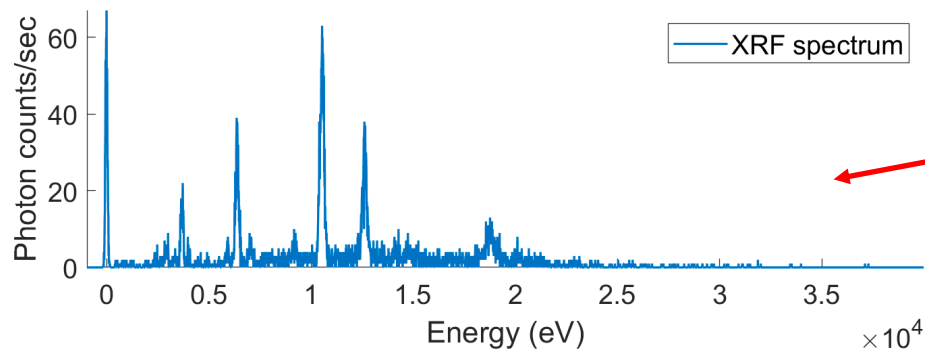
## Separation Results





# MA-XRF Datacube and Spectrum

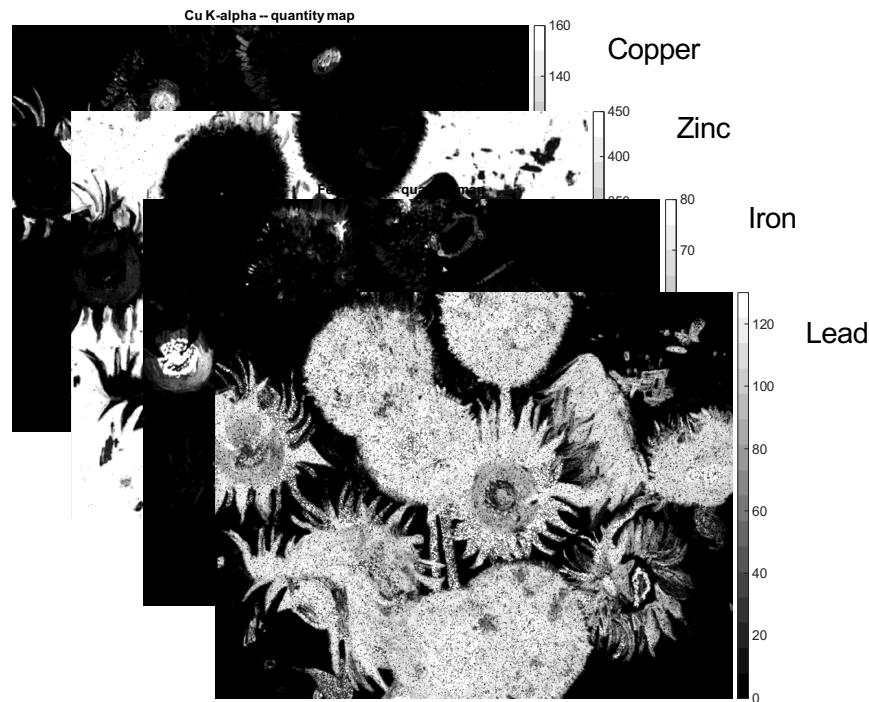
- Macro X-ray provides volumetric data and the locations of the pulses in the energy direction are related to the chemical elements present in the painting.
- This potentially allows us to create maps that show the distribution of different chemical elements



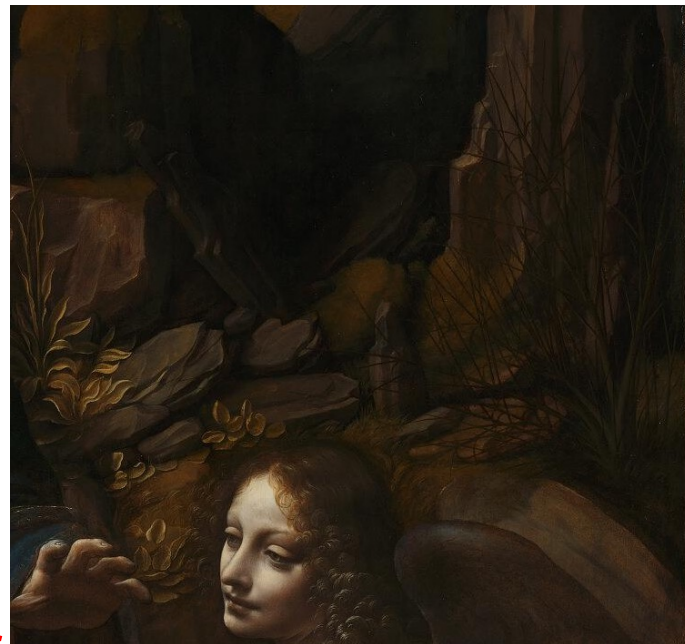
# Extraction of Elemental Maps



Our XRF  
Deconvolution  
Algorithm



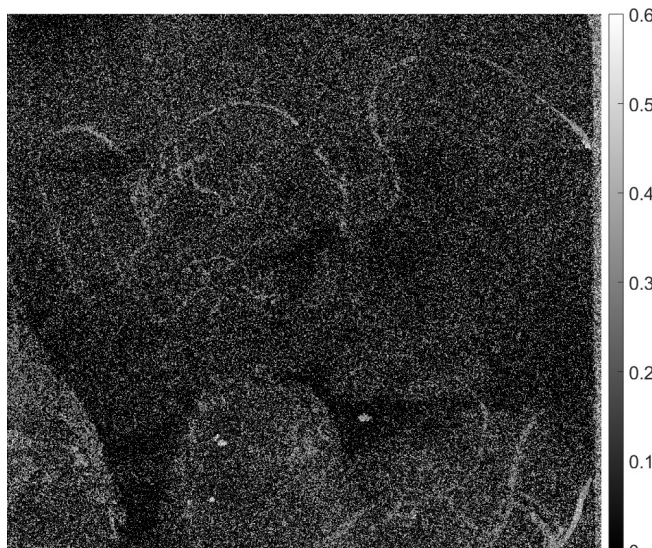
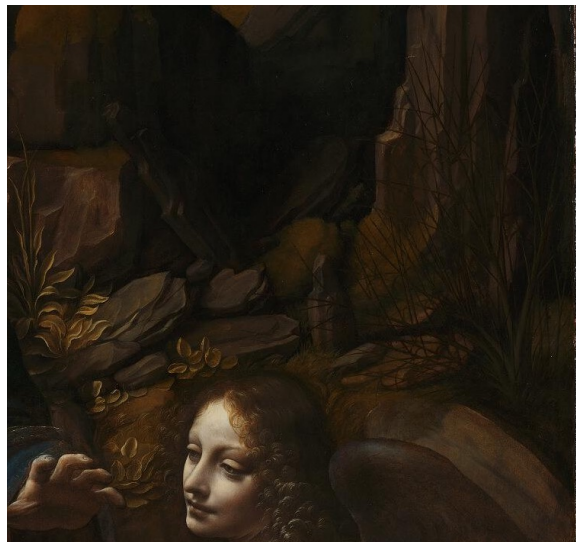
## Leonardo da Vinci's "The Virgin of the Rocks"



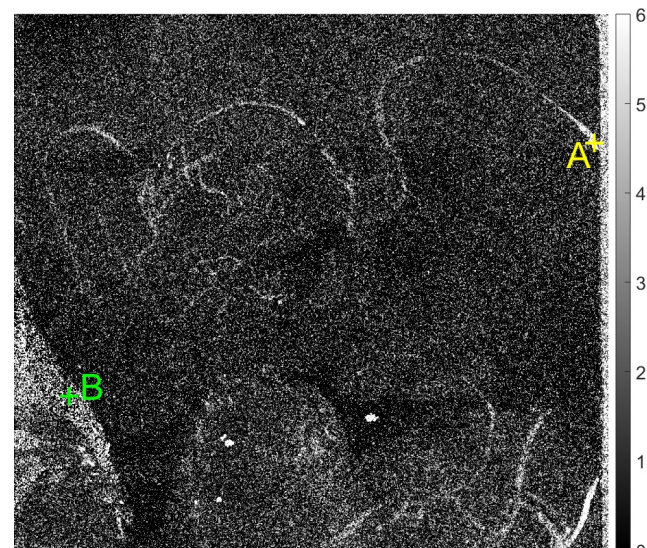
Highlighted is the region of an XRF dataset collected on the painting with an M6 Bruker JETSTREAM instrument (30 W Rh anode at 50 kV and 600  $\mu$ A, 60 mm<sup>2</sup> Si drift detector, and data collected with 350  $\mu$ m beam and pixel size and 10 ms dwell time).



# Zinc (Zn) distribution maps

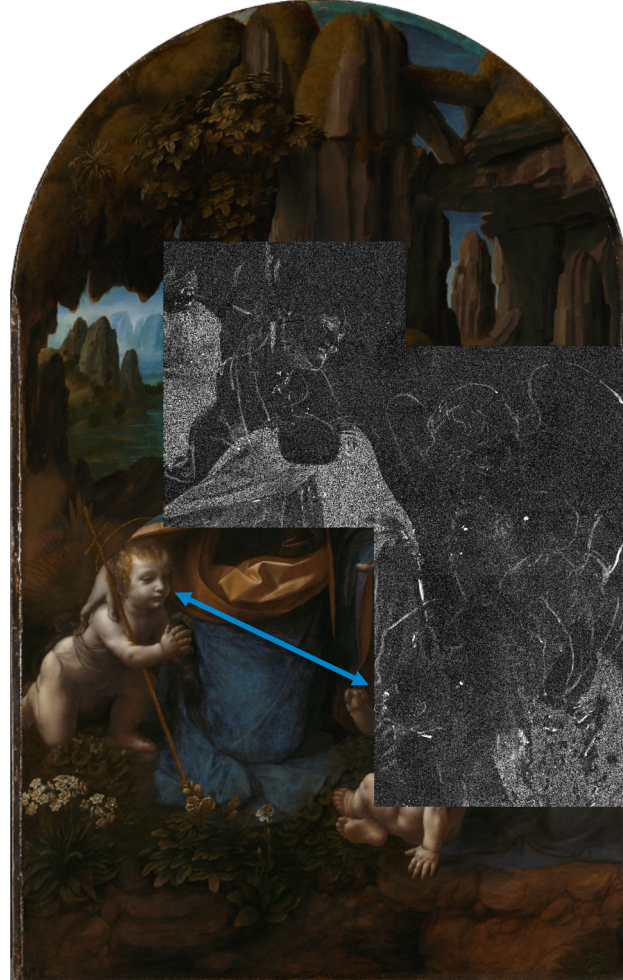
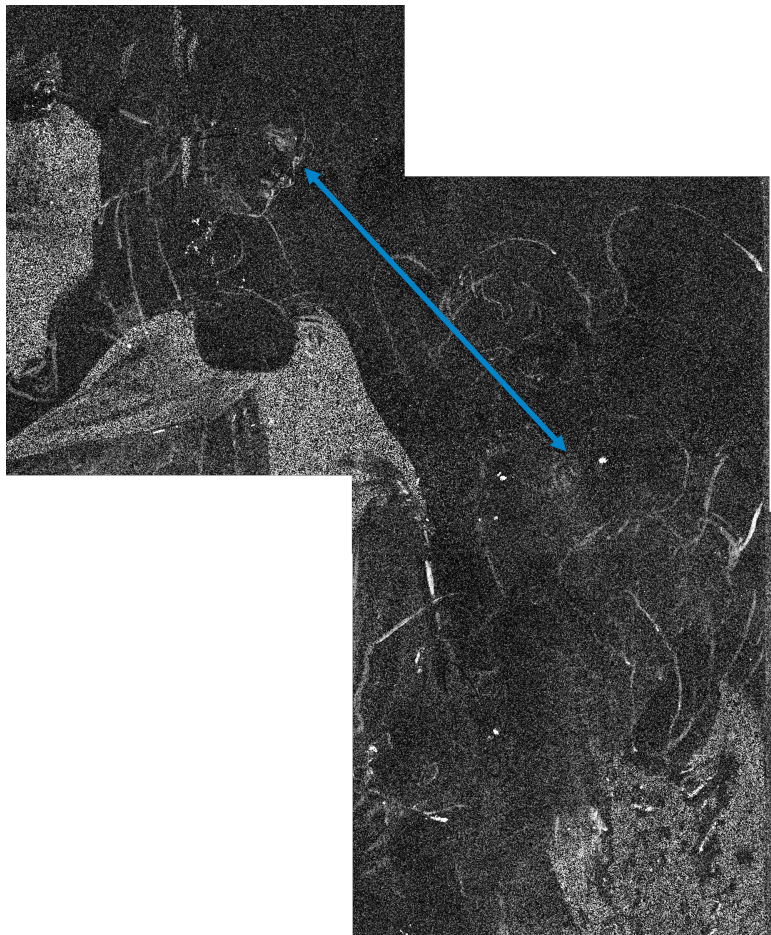


Zn confidence map



Zn quantity map



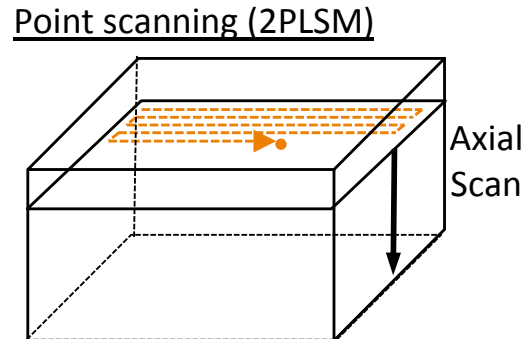


# Two-Photon Microscopy for Neuroscience

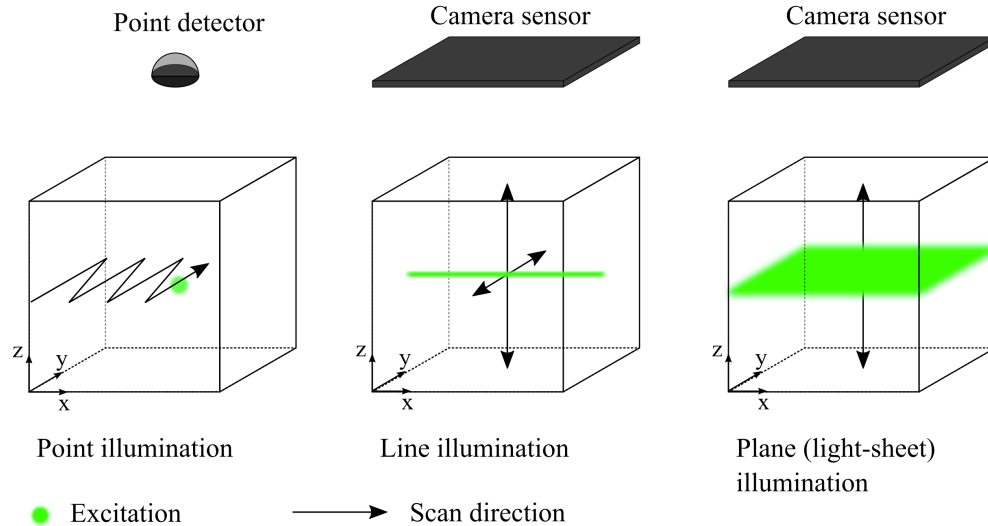
- Goal of Neuroscience: to study how information is processed in the brain
- Neurons communicate through pulses called Action Potentials (AP)
- Need to measure in-vivo the activity of large populations of neurons at cellular level resolution
- Two-photon microscopy combined with right indicators is the most promising technology to achieve that

# Two-Photon Microscopy

- Fluorescent sensors within tissues
- Highly localized laser excites fluorescence from sensors
- Photons emitted from tissue are collected
- Focal spot sequentially scanned across samples to form image
- Two-photon microscopes in raster scan modality can go deep in the tissue but are **slow**



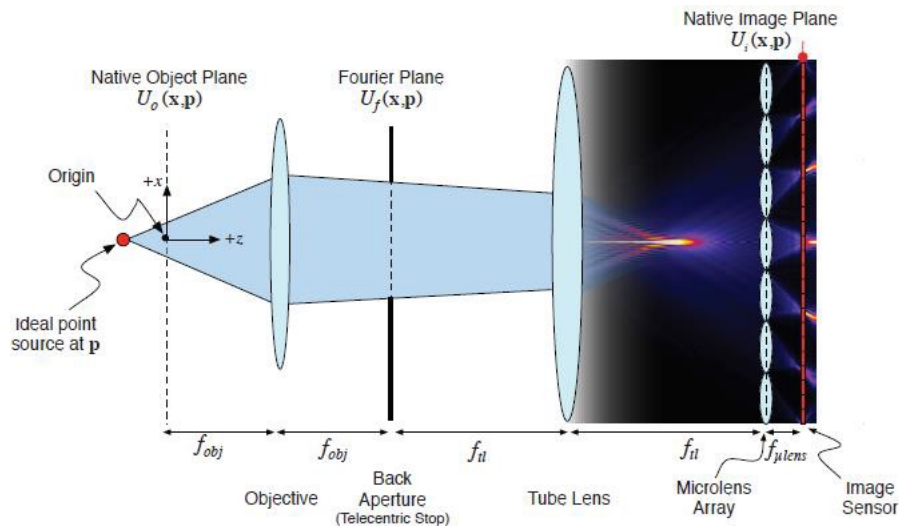
- In order to speed up acquisition one can change the illumination strategy
- This mitigates the issue but does not fix it
- Issue with scattering



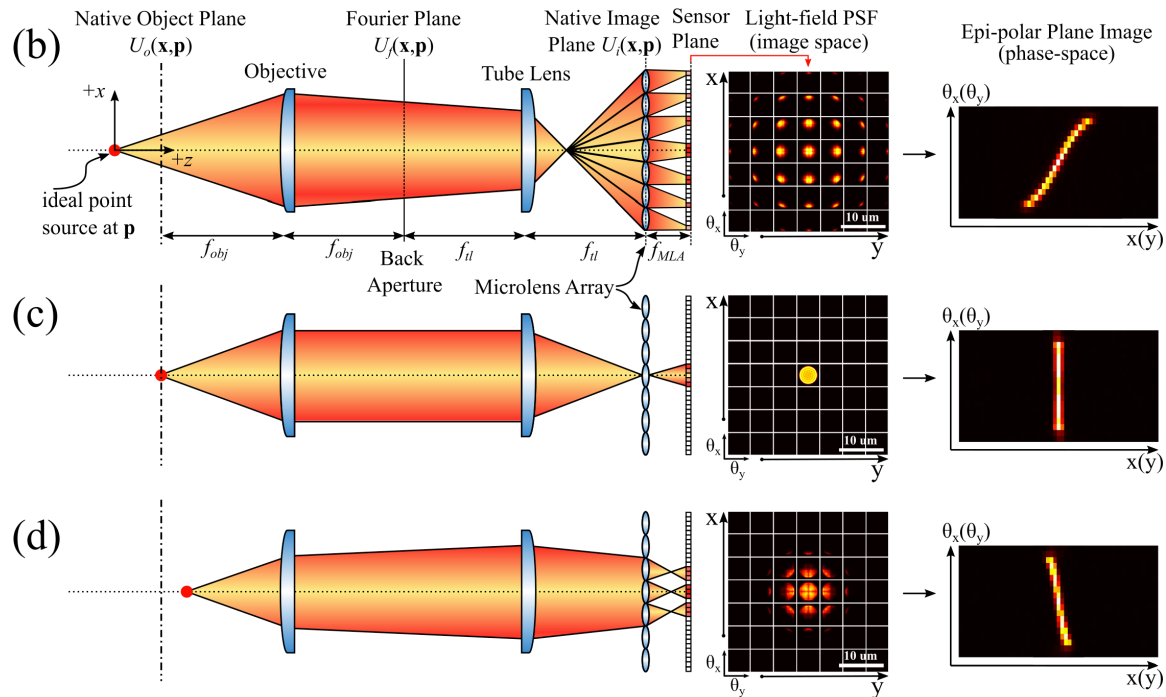
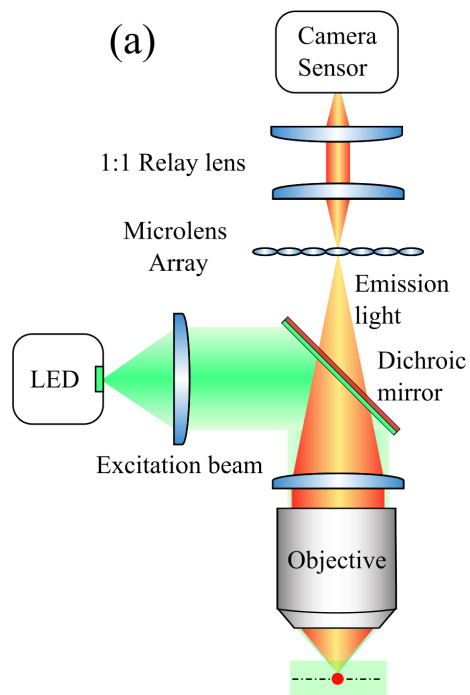


# Light-field Microscopy

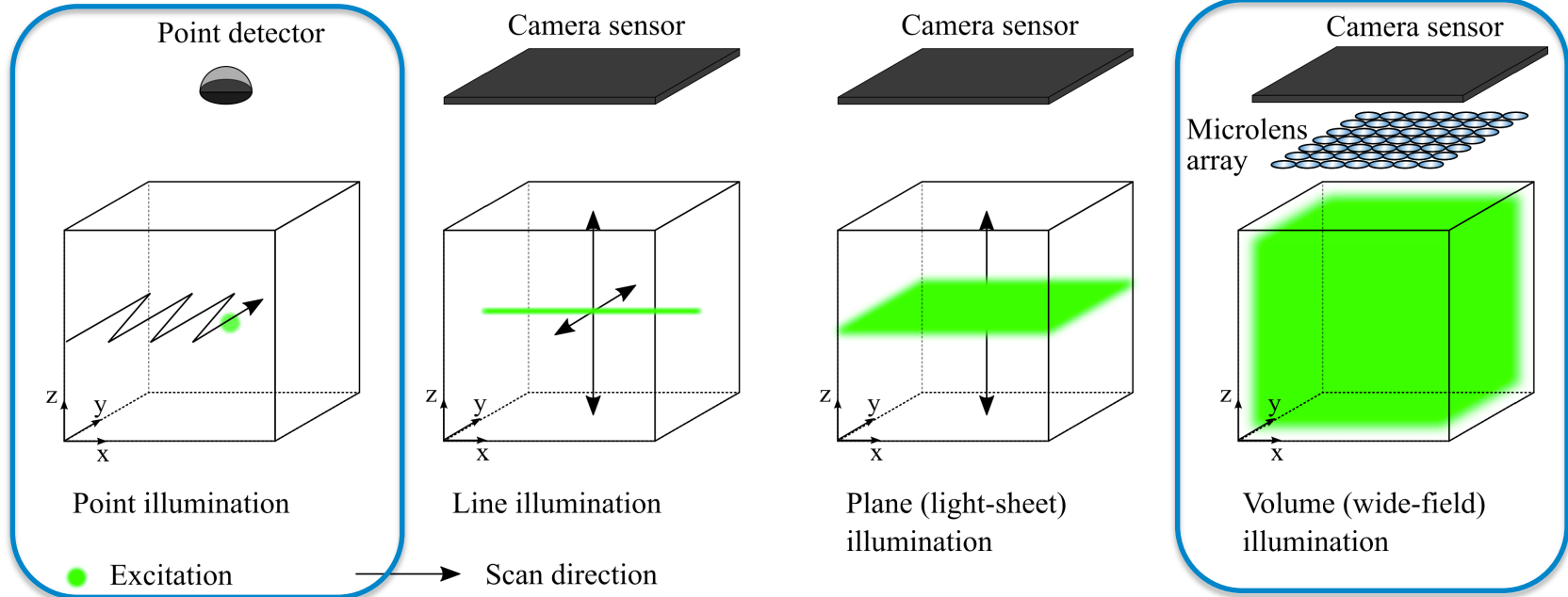
Light-Field Microscopy (LFM) is a high-speed imaging technique that uses a simple modification of a standard microscope to capture a 3D image of an entire volume in a single camera snapshot



# Light-field Microscopy and EPI



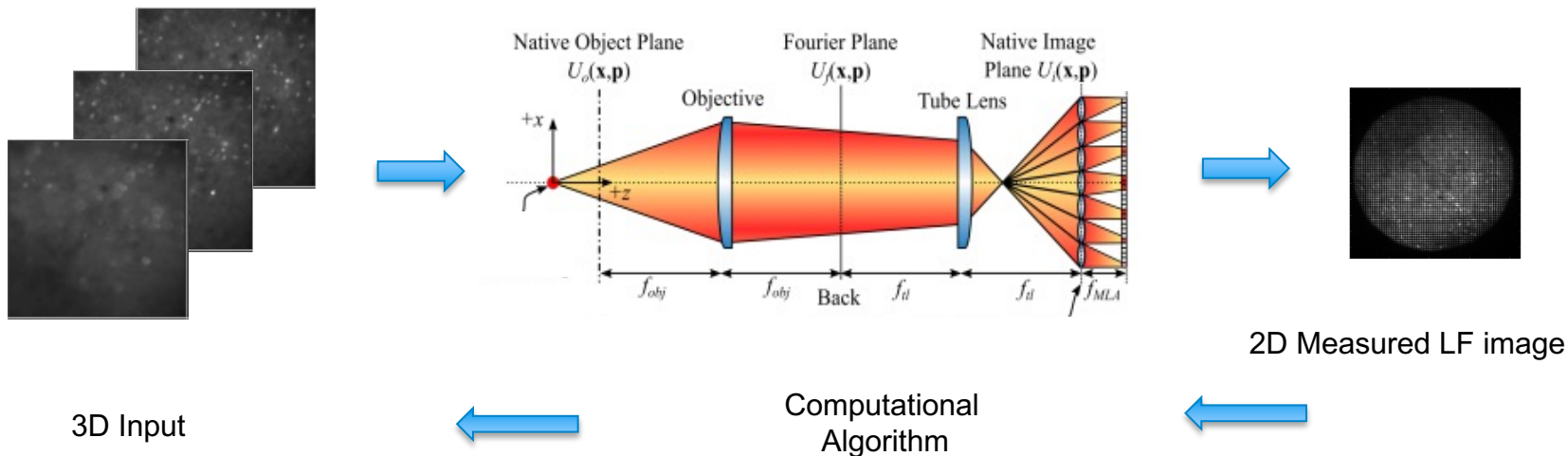
# Light-field Microscopy and Illumination Strategies



**Key insight:** use the 2P microscope for high-resolution structural information and the LFM for monitoring the activity of neurons.

# Light-field Microscopy

**Challenge:** given a sequence of lightfields (2-D signals), need to reconstruct a sequence of volumes (3-D+t)

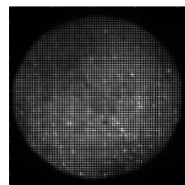


- **Challenges**

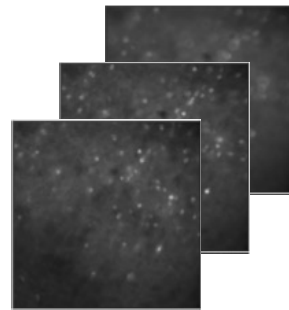
- Scattering induces blur, making inversion more challenging
- Lack of ground-truth data for learning

- **Opportunities**

- Forward model structured and linear
- Data is **sparse** (neurons fire rarely and are localized in space)
- Occlusion can be ignored



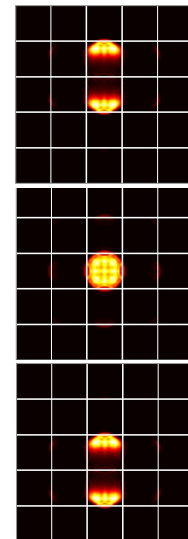
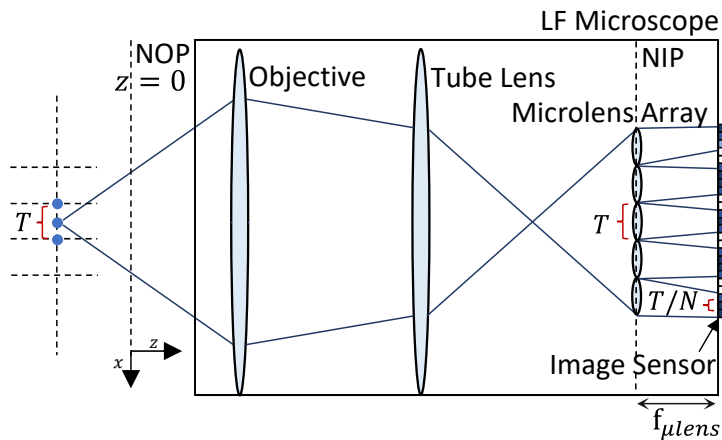
2-D LF



Volume

# Forward Model

- Forward model is linear which means  $y = Hx$ 
  - $H$  is estimated using wave-optics
  - For each depth,  $H$  is block-circulant (periodically shift invariant) and can be modelled with a filter-bank
  - The entire forward model can be modelled using a linear convolutional network with known parameters (given by the wave-optics model)



# Neural network for volume reconstruction

- Data is **sparse** (neurons fire rarely and are localized in space)
- Solve  $\min_x (\|y - Hx\|^2 + \|x\|_1)$  s.t  $x \geq 0$
- This leads to the following iteration:

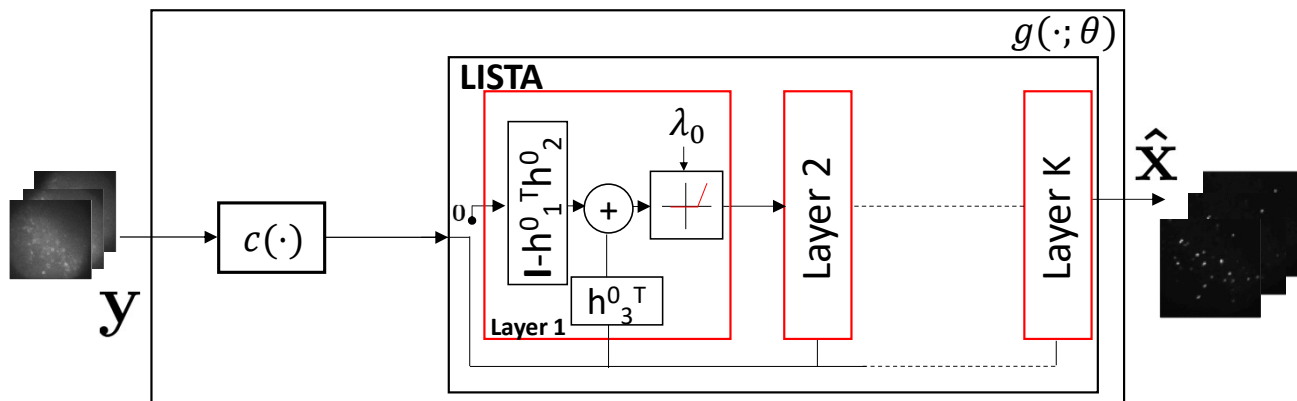
$$x_{k+1} = \text{ReLU}(x_k - H^T H x_k + H^T y + \lambda)$$

- Approach: Convert the iteration in a deep neural network using the unfolding technique

# Neural network for volume reconstruction

- Convert the iteration in a deep neural network using the unfolding technique

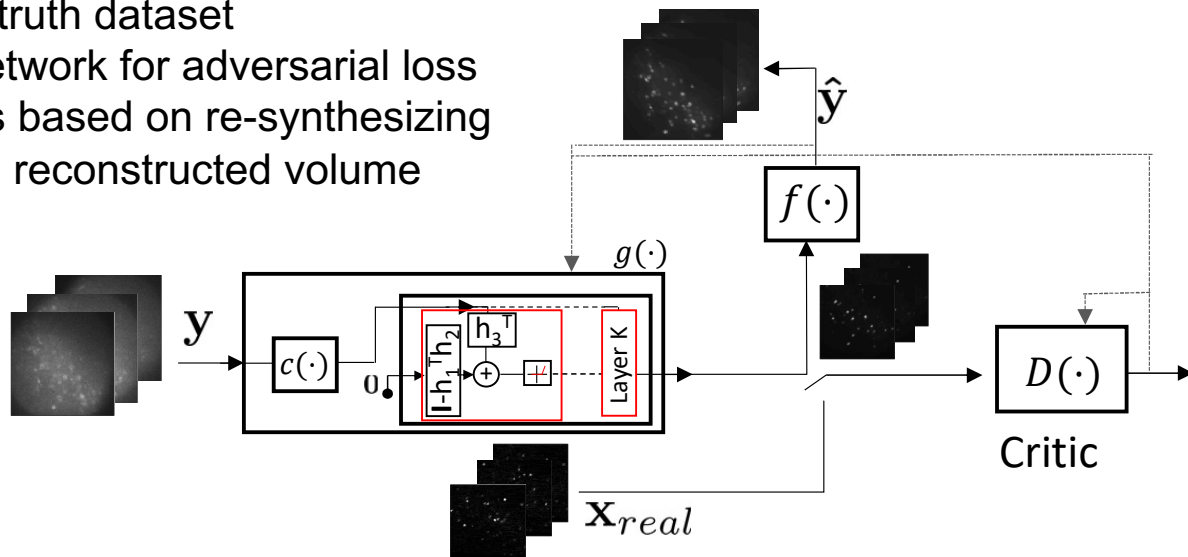
$$x^{k+1} = \text{ReLU}(x^k - H^T H x^k + H^T y + \lambda)$$



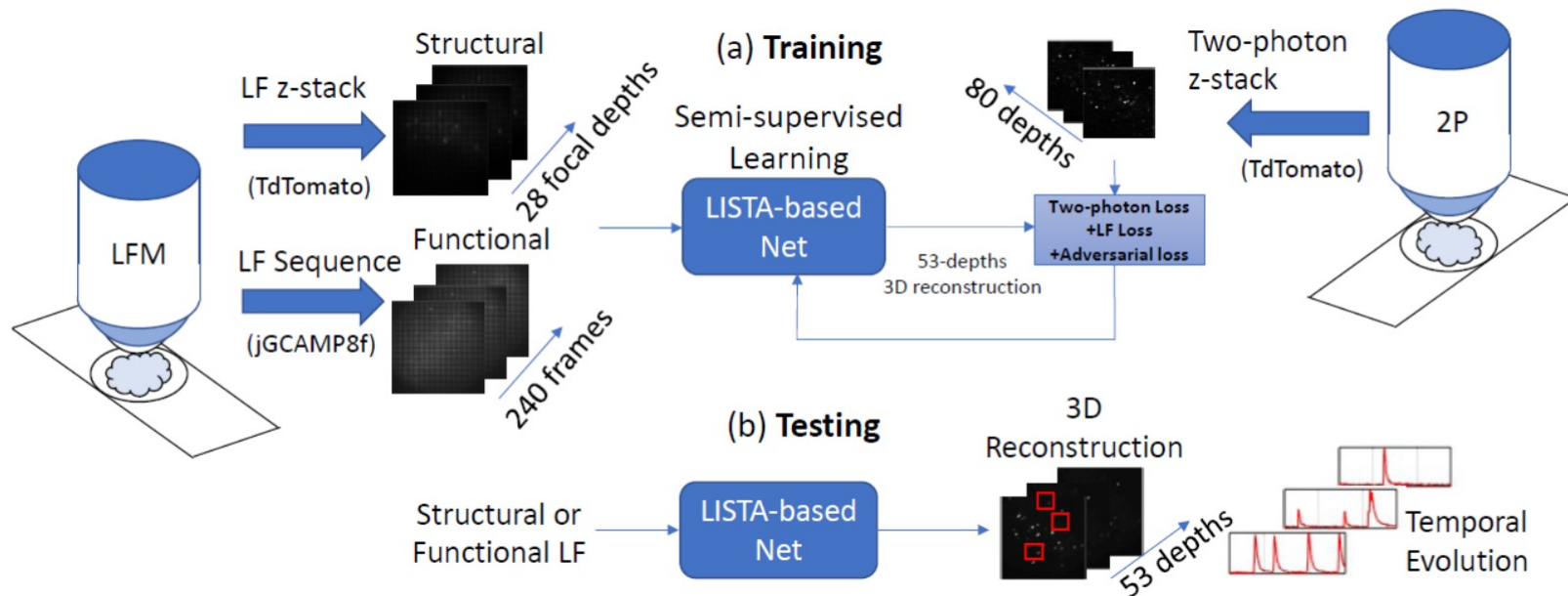


# Training of the neural network

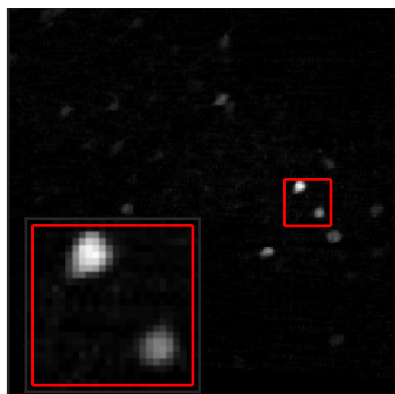
- Training, in this context, is difficult due to lack of ground-truth data
- Our approach: semi supervised learning
  - Small ground truth dataset
  - Adversarial network for adversarial loss
  - Light-field loss based on re-synthesizing light-field from reconstructed volume



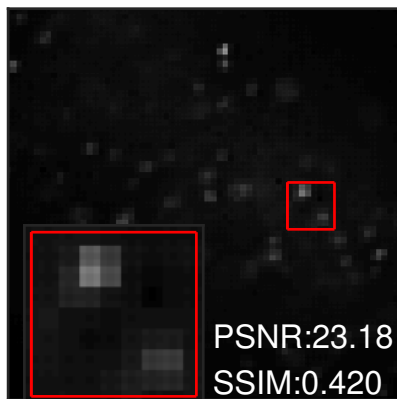
# Training of the neural network



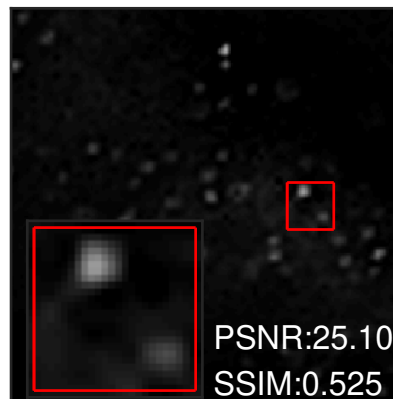
## Results – Structural Data



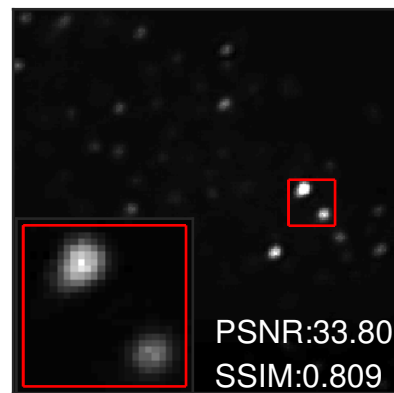
Ground-truth



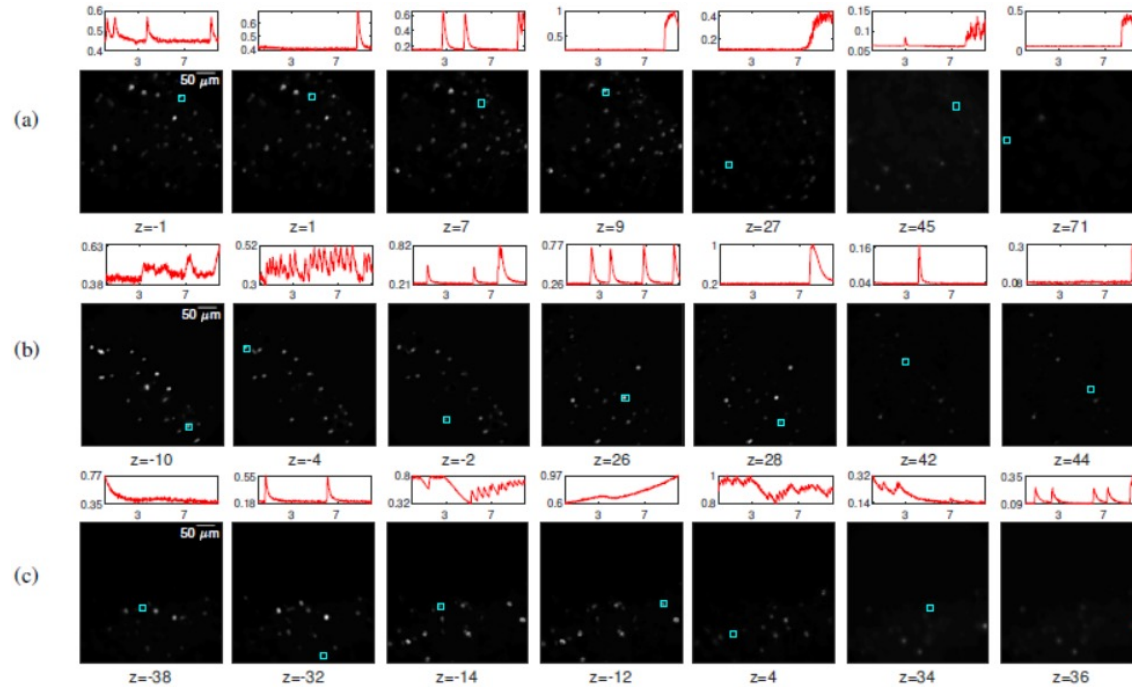
ISRA



ADMM



New method (0.3s to  
reconstruct one volume)



Three brain samples are shown in parts (a), (b), and (c)

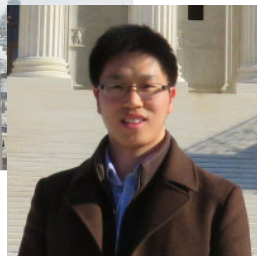
## Conclusions

- Cross fertilization between model-based approaches and deep learning is fruitful
  - Models and priors can reduce complexity of a deep network and can lead to better results
  - Some computational approaches are transferable
- Computational Imaging:
  - is fun 😊,
  - is inter-disciplinary,
  - is the right way to handle 'big data': joint sensing, representation, analysis and inference

## A special thank to:



Junjie Huang



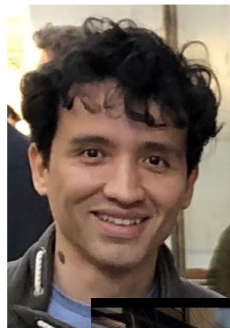
Pingfan Song



Peter Quicke



Carmel Howe



Herman Verinaz



Amanda Foust



Consortium involving: UCL, ICL, Duke and  
National Gallery

**Thank you!**

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