# Maths for Signals and Systems Linear Algebra in Engineering

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## **Mathematics for Signals and Systems**

In this set of lectures we will talk about:

- Spaces other than vector spaces.
- Orthogonal subspaces.
- Projections on to spaces.
- How to solve the problem Ax = b when b does not belong in the column space of A.
- Lease Squares Minimization or Linear Regression.

## **Mathematics for Signals and Systems**

### Generalization of the concept of space

- Consider a set of entities (objects) that are not necessarily 1 D vectors.
- Assume that multiplication with a scalar and addition can be defined for these entities.
- A new space can be defined from all linear combinations of such entities.

### **Example: Space of matrices**

- Consider a space *M* which contains all  $3 \times 3$  matrices.
- Addition and multiplication with a scalar can be applied to matrices, e.g., if A and B are matrices, then A + B and cA are matrices too.
- Examples of subspaces of *M*:
  - > All upper triangular matrices.
  - > All lower triangular matrices.
  - > All symmetric matrices.
  - > All diagonal matrices.

### **Mathematics for Signals and Systems-Space of Matrices**

- Consider the space *M* of <u>all</u>  $3 \times 3$  matrices.
  - > The dimension of this space is 9, i.e.,  $\dim(M) = 9$ .
  - The simplest basis of this space is:

<b>[</b> 1	0	0][0	1	[0	[0]	0	[1	[0	0	[0
0	0	$\begin{bmatrix} 0\\0\\0\\0\end{bmatrix}\begin{bmatrix} 0\\0\\0\\0\end{bmatrix}$	0	0	0	0	0	0	0	0
LO	0	0][0	0	0]	LO	0	0	Lo	0	1

> Any  $3 \times 3$  matrix can be written as a linear combination of the above matrices.

- Consider the subspace S of all 3 × 3 symmetric matrices. (Keep in mind that symmetry implies square matrices only).
  - > The dimension of this subspace is 6, i.e.,  $\dim(S) = 6$ .

The simplest basis of this subspace is:

 $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}$ 

Any 3 × 3 symmetric matrix can be written as a linear combination of the above matrices.

### **Space of Matrices cont.**

- Consider the subspace U of all  $3 \times 3$  upper triangular matrices.
  - > The dimension of this subspace is 6, i.e.,  $\dim(U) = 6$ .
  - > The simplest basis of this subspace is:

<b>[</b> 1	0	0] [0	1	0] [0	0	1] [0	0	0] [0	0	0] [0	0	[0
0	0	0 0	0	0 0	0	0 0	1	$\begin{bmatrix} 0\\0\\0\end{bmatrix}\begin{bmatrix} 0\\0\\0\end{bmatrix}$	0	1 0	0	0
LO	0	0] [0	0	0] [0	0	0] [0	0	o] lo	0	0] [0	0	1

 Consider the subspace of the intersection of symmetric and upper triangular matrices S ∩ U. This subspace consists of diagonal matrices.

➤ The dimension of this subspace is 3, i.e.,  $\dim(S \cap U) = 3$ .

 $\succ$  A basis is:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

• Note that the union  $S \cup U$  is not a subspace.

### **Space of Matrices cont.**

- As mentioned the union  $S \cup U$  is not a subspace.
- Lets consider S + U.

### **Question:**

What matrices can I get from S + U where both S and U are of dimension  $n \times n$ ?

### Answer:

I can basically get any  $n \times n$  matrix. Can you possibly prove why?

• We notice that for n = 3 we have:

dim(S + U) = 9dim(S) = 6dim(U) = 6

• In general we can prove that:

 $\dim(S) + \dim(U) = \dim(S + U) + \dim(S \cap U)$ 

### **Rank One Matrices**

• An example of a  $2 \times 3$  matrix of rank equal to 1 is:

$$A = \begin{bmatrix} 1 & 4 & 5 \\ 2 & 8 & 10 \end{bmatrix}$$

- A basis of the row space of the above matrix is the vector  $\begin{bmatrix} 1 & 4 & 5 \end{bmatrix}$ .
- A basis of the column space of the above matrix is the vector  $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ .
- Note that the well known property holds  $\dim C(A) = r = \dim C(A^T)$ .
- In this example r = 1.

### **Rank One Matrices cont.**

• We can write the previous matrix *A* as:

$$A = \begin{bmatrix} 1 & 4 & 5 \\ 2 & 8 & 10 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 & 4 & 5 \end{bmatrix}.$$

- Every rank one matrix can be decomposed into the product of a column vector and a row vector  $A = v w^T$ , with v and w column vectors.
- Furthermore, if v and w are column vectors, the matrix  $v w^T$  is always of rank 1.
- All matrices can be written as a combination of rank one matrices.
- Rank one matrices are the building blocks for all matrices!

## **Orthogonal subspaces: Definition and a couple of questions**

- Suppose that a subspace *S* is orthogonal to a subspace *T*. What does this mean? It actually means that every vector in *S* is orthogonal to every vector in *T*.
- Assume we are in R<sup>3</sup>. Consider two 2-D planes which are perpendicular to each other (for example a wall and the floor). Are these planes orthogonal?
   (The answer is NO: the line which is their intersection belongs to both)
- Assume we are in  $R^2$ .
  - 1. When is a line through the origin orthogonal to the entire plane?
  - 2. When is a line through the origin orthogonal to the 0 subspace?

3. When is a line through the origin orthogonal to another line through the origin? (answers: 1. never, 2. always, 3. when they form a 90° angle)

## **Orthogonal subspaces: more questions**

- The row and null space of a matrix A of size m × n are orthogonal. Why?
   Vectors which satisfy Ax = 0 are orthogonal to all rows of A.
- Assume we are in R<sup>3</sup>: consider two orthogonal lines. Could their subspaces be the row space and the null space of a matrix?
   (The answer is NO: dimC(A<sup>T</sup>)+dimN(A) = r + (3 r) = 3)
- Row space and null space are orthogonal and furthermore:
  - Their dimensions add up to the size of rows (or number of columns). This is basically the size of the maximum space that the rows can form.
  - Row space and null space are orthogonal complements in  $\mathbb{R}^n$ .

### Solve a system when there is no exact solution

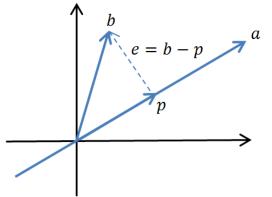
- "Solve" Ax = b when there is no exact solution, i.e.,  $b \notin C(A)$ .
- We will realize, in subsequent sections, that there is a matrix which will play an important role for the solution to this problem: This is A<sup>T</sup>A. It has the following properties:
  - > It is square of size  $n \times n$  (A is of size  $m \times n$ ).
  - ≻ It is symmetric because  $(A^T A)^T = A^T (A^T)^T = A^T A$ .
  - It is invertible if A has n independent columns, i.e., the null space of A is zero (proof follows later).

**Example 1:** 
$$A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 5 \end{bmatrix}$$
. Show that  $A^T A$  is invertible.  
**Example 2:**  $A = \begin{bmatrix} 1 & 3 \\ 1 & 3 \\ 1 & 3 \end{bmatrix}$ . Show that  $A^T A$  is NOT invertible

### **Projection matrix**

**PROBLEM:** Find the projection of a vector *b* onto a line *a*. We need this to solve the problem Ax = b,  $b \notin C(A)$ . (All vectors are assumed column vectors.)

- This is a point p on the straight line formed by vector a, such that p = xa, where x is a scalar.
- p is defined such as the vector e = b p is orthogonal to the line formed by vector a.
- Inner product  $a^T e = a^T (b p) = a^T (b xa) = 0$  or  $x = \frac{a^T b}{a^T a}$ .
- Based on the above  $p = \frac{a^T b}{a^T a} a = \frac{a a^T}{a^T a} b = Pb$  with  $P = \frac{a a^T}{a^T a}$  (observe the form of P).
- Note that  $a^T a$  is a scalar and  $aa^T$  is a square matrix.
- *P* is called the **projection matrix**.



### **Projection matrix properties**

• What is the column space of *P*?

It is the subspace formed by vector *a*. The reason is that if  $a = \begin{bmatrix} a_1 & a_2 \end{bmatrix}^T$  then  $P = \frac{1}{\|a\|^2} \begin{bmatrix} a_1^2 & a_1 a_2 \\ a_1 a_2 & a_2^2 \end{bmatrix} \text{ and therefore, } C(P): c_1 \begin{bmatrix} a_1^2 \\ a_1 a_2 \end{bmatrix} + c_2 \begin{bmatrix} a_1 a_2 \\ a_2^2 \end{bmatrix} = (c_1 a_1 + c_2 a_2) \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} = c \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}.$ 

- What is the rank of *P*? Obviously 1.
- What happens if I do the projection twice?

Nothing should happen. Therefore, the condition  $P^2 = P$  must hold. Verify this using the above 2 × 2 matrix.

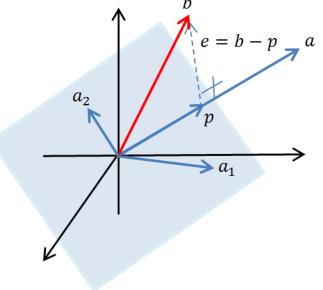
• If we double *b* what happens to the projection?

The projection is doubled too.

• If we double *a* what happens to the projection? Nothing should happen to the projection in that case.

## **Solving Ax=b using projections**

- Consider again the scenario where the system Ax = b doesn't have solution.
- Goal: Solve  $A\hat{x} = p$  instead, where p is the projection of b onto the column space of A.
- As already mentioned, the projection p of b onto the column space of A is found by forcing the error e = b - p to be perpendicular to the column space of A.
- This scenario is depicted in the figure below for  $R^3$ .
- The quantities shown are column vectors and  $A = \begin{bmatrix} a_1 & a_2 \end{bmatrix}$ .



## **Projection error, solution and projection matrix**

• The error *e* is perpendicular to  $a_1$  and  $a_2$ .

$$a_1^T(b - A\hat{x}) = 0 \text{ and } a_2^T(b - A\hat{x}) = 0$$
  
 $\begin{bmatrix} a_1^T \\ a_2^T \end{bmatrix} (b - A\hat{x}) = \mathbf{0} \Rightarrow A^T(b - A\hat{x}) = \mathbf{0}$ 

### **Question:**

Consider  $A^T(b - A\hat{x}) = \mathbf{0}$ .

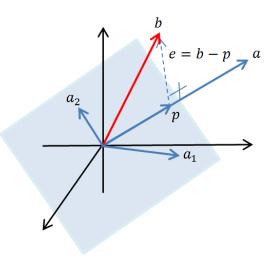
In which subspace does  $e = (b - A\hat{x})$  belong?

### Answer:

Since  $A^T(b - A\hat{x}) = 0$ , we observe that  $e \in N(A^T)$  (left nullspace). Therefore *e* is perpendicular to the column space of *A*.

- Solution of the "new" system:  $A^T A \hat{x} = A^T b$
- If  $A^T A$  is invertible then:  $\hat{x} = (A^T A)^{-1} A^T b$
- Projection:
- Projection matrix:

$$p = A\hat{x} = A(A^{T}A)^{-1} A^{T}b = Pb$$
$$P = A(A^{T}A)^{-1}A^{T}$$



### **Projection matrix**

- Projection matrix:  $P = A(A^T A)^{-1} A^T$
- In general, A is not square (it is rectangular) and therefore, we cannot use the property  $(A^T A)^{-1} = A^{-1} (A^T)^{-1}$ .

### **Question:**

If A <u>was</u> a square and invertible matrix of size  $n \times n$  what would P be?

### Answer:

In that case the column space of *A* would be the entire  $\mathbb{R}^n$  and therefore the vector *b* would belong to C(A). Therefore, the projection of any vector *b* on C(A) would be the vector itself. This can be also verified by:

$$P = A(A^{T}A)^{-1}A^{T} = AA^{-1}(A^{T})^{-1}A^{T} = I \cdot I = I$$

## **Projection matrix: Properties**

- Properties of *P*.
  - Symmetric

 $A^{T}A$  symmetric and therefore  $(A^{T}A)^{-1}$  is symmetric [to prove this we use the property  $(A^{-1})^{T} = (A^{T})^{-1}$ ]  $P^{T} = [A(A^{T}A)^{-1}A^{T}]^{T} = (A^{T})^{T}[(A^{T}A)^{-1}]^{T}A^{T} = A (A^{T}A)^{-1}A^{T} = P$ 

$$P^{2} = P$$

$$P^{2} = A (A^{T}A)^{-1}A^{T}A (A^{T}A)^{-1}A^{T} = A (A^{T}A)^{-1}[A^{T}A (A^{T}A)^{-1}]A^{T} =$$

$$= A (A^{T}A)^{-1}IA^{T} = A (A^{T}A)^{-1}A^{T} = P$$

## **Least Squares Minimization**

#### **Problem:**

Show that the proposed approach  $A\hat{x} = p$  yields the solution which can be also obtained if we look for an  $\hat{x}$  that minimizes the function:

$$\|A\hat{x} - b\|^2 = \|e\|^2$$

#### Solution:

We are looking to minimize the function  $||A\hat{x} - b||^2 = ||e||^2 = (A\hat{x} - b)^T (A\hat{x} - b)$ . This is a function of  $\hat{x}$  only and therefore, we can formulate the problem:

 $\min f(\hat{x}) = \min[(A\hat{x} - b)^T (A\hat{x} - b)]$ 

A function is minimized at points for which its first derivative is zero. Therefore, we are looking for the  $\hat{x}_s$  that satisfy the equation:

$$\frac{\partial f(\hat{x})}{\partial \hat{x}} = \mathbf{0} \Rightarrow \frac{\partial}{\partial \hat{x}} (A\hat{x} - b)^T (A\hat{x} - b) = \mathbf{0}$$
$$(A\hat{x} - b)^T (A\hat{x} - b) = [(A\hat{x})^T - b^T] (A\hat{x} - b) = (\hat{x}^T A^T - b^T) (A\hat{x} - b)$$
$$= \hat{x}^T A^T A \hat{x} - \hat{x}^T A^T b - b^T A \hat{x} + b^T b$$

 $\frac{\partial}{\partial \hat{x}}(\hat{x}^T A^T A \hat{x} - \hat{x}^T A^T b - b^T A \hat{x} + b^T b) = 2A^T A \hat{x} - A^T b - A^T b + \mathbf{0} = 2A^T A \hat{x} - 2A^T b$ Therefore, the derivative is zero if  $A^T A \hat{x} = A^T b$ . This is equal to the previous solution. This approach is called Least Squares Minimization.