Sparse 2017 Signal Processing with Adaptive Sparse Structured Representations

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projection, learning and sparsity for efficient data processing

Random Moments for Compressive Learning

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Agenda

From Compressive Sensing to Compressive Learning ?
The Sketch Trick
Compressive K-means
Compressive GMM

Conclusion







From Compressive Sensing to Compressive Learning

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Machine Learning

Available data

training collection of feature vectors = point cloud \mathcal{X}

Goals

- infer parameters to achieve a certain task
- generalization to future samples with the same probability distribution





















Point cloud = large matrix of feature vectors



High feature dimension n Large collection size N





Point cloud = large matrix of feature vectors



Challenge: compress \mathcal{X} before learning ?





$$\mathbf{Y} = \mathbf{M}\mathbf{X} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \dots \begin{bmatrix} y_N \\ \downarrow \end{pmatrix}$$



Point cloud = large matrix of feature vectors Χ x_2 \mathcal{X} x_1 $\mathcal{X}_{\mathcal{N}}$ \mathbf{M} $\mathbf{Y} = \mathbf{M}\mathbf{X}$ y_1 y_2 y_N







Challenges of large collections

Feature projection: limited impact





Challenges of large collections

Feature projection: limited impact



"Big Data" Challenge: compress collection size



Point cloud





Point cloud



Reduce collection dimension (adaptive) column sampling / coresets see e.g. [Agarwal & al 2003, Felman 2010]



Point cloud



 $z \in \mathbb{R}^m$

Reduce collection dimension

(adaptive) column sampling / coresets

see e.g. [Agarwal & al 2003, Felman 2010]

sketching & hashing

see e.g. [Thaper & al 2002, Cormode & al 2005]



Point cloud = ... empirical probability distribution



Reduce collection dimension

(adaptive) column sampling / coresets

see e.g. [Agarwal & al 2003, Felman 2010]

sketching & hashing

see e.g. [Thaper & al 2002, Cormode & al 2005]







Computational impact of sketching





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Data distribution

$$X \sim p(x$$









Information preservation ?

Data distribution

 $\begin{aligned} X &\sim p(x) \\ \text{Sketch} \\ z_\ell &= \int h_\ell(x) p(x) dx \end{aligned}$

$$= \mathbb{E}h_{\ell}(X)$$
$$\approx \frac{1}{N} \sum_{i=1}^{N} h_{\ell}(x_i)$$

- nonlinear in the feature vectors
 linear in the distribution p(x)
 - finite-dimensional Mean Map Embedding, cf
 Smola & al 2007, Sriperumbudur & al 2010



Dimension reduction ?

Data distribution

 $X \sim p(x)$ Sketch

$$z_{\ell} = \int h_{\ell}(x)p(x)dx$$

$$= \mathbb{E}h_{\ell}(X)$$
$$\approx \frac{1}{N} \sum_{i=1}^{N} h_{\ell}(x_i)$$

- nonlinear in the feature vectors
 linear in the distribution p(x)
 - finite-dimensional Mean Map Embedding, cf
 Smola & al 2007, Sriperumbudur & al 2010







Compressive Learning (Heuristic) Examples

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Point cloud = empirical probability distribution



Reduce collection dimension ~ sketching

$$z_{\ell} = \frac{1}{N} \sum_{i=1}^{N} h_{\ell}(x_i) \qquad 1 \le \ell \le m$$

Choosing information preserving sketch?



Goal: find k centroids



Standard approach = K-means



Goal: find k centroids



Sketching approach

p(x) is spatially localized

- need "incoherent" sampling
- choose Fourier sampling

Standard approach = K-means



Goal: find k centroids



Standard approach = K-means

Sketching approach

- p(x) is spatially localized
- need "incoherent" sampling
- choose Fourier sampling
- sample characteristic function



- ~pooled Random Fourier Features, cf Rahimi & Recht 2007
- choose sampling frequencies $\omega_{\ell} \in \mathbb{R}^{n}$

Goal: find k centroids





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Goal: find k centroids



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K clusters

K-means objective

$$SSE(\mathcal{X}, \mathbf{C}) = \sum_{i=1}^{N} \min_{k} \|\mathbf{x}_{i} - \mathbf{c}_{k}\|^{2}$$















Example: Compressive GMM







~ 50 Gbytes ~ 1000 hours of speech

MFCC coefficients $x_i \in \mathbb{R}^{12}$ $N = 300 \ 000 \ 000$





~ 50 Gbytes ~ 1000 hours of speech

MFCC coefficients $x_i \in \mathbb{R}^{12}$ $N = 300 \ 000 \ 000$ After silence detection

 $N = 60\ 000\ 000$





~ 50 Gbytes ~ 1000 hours of speech

MFCC coefficients $x_i \in \mathbb{R}^{12}$ $N = 300\ 000\ 000$

After silence detection

 $N = 60 \ 000 \ 000$

Maximum size manageable by EM

 $N = 300\ 000$

















Computational Efficiency

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Sketching empirical characteristic function $z_{\ell} = \frac{1}{N} \sum_{i=1}^{N} e^{j w_{\ell}^{\top} x_i}$













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Computational Aspects Sketching Streaming algorithms empirical characteristic function One pass; online update $z_{\ell} = \frac{1}{N} \sum_{i=1}^{N} e^{j w_{\ell}^{\top} x_i}$ \mathcal{Z} average $h(\cdot) = e^{j(\cdot)}$ $h(\mathbf{WX})$ $\mathbf{W}\mathbf{X}$ streaming . . . X



Computational Aspects Sketching **Distributed computing** empirical characteristic function Decentralized (HADOOP) / parallel (GPU) $z_{\ell} = \frac{1}{N} \sum_{i=1}^{N} e^{j w_{\ell}^{\top} x_i}$ \mathcal{Z} average $h(\cdot) = e^{j(\cdot)}$ $h(\mathbf{WX})$ DIS TRI BU TED $\mathbf{W}\mathbf{X}$ X



Summary: Compressive K-means / GMM



(generalized RIP, "intrinsic dimension")

recovery algorithms?





Conclusion

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Projections & Learning



- Reduce dimension of data items
- Reduce size of collection
- Compressive sensing random projections of data items
- Compressive learning with sketches
 random projections of collections
 nonlinear in the feature vectors
 linear in their probability distribution

Summary

Challenge: compress \mathcal{X} before learning ?

- Compressive GMM
 - Bourrier, G., Perez, *Compressive Gaussian Mixture Estimation*. ICASSP 2013
 - Keriven & al, Sketching for Large-Scale Learning of Mixture Models. ICASSP 2016 & arXiv:1606.02838
- Compressive k-means
- Keriven & al, Compressive K-Means

submitted to ICASSP 2017

- **Compressive spectral clustering** (with graph signal processing)
 - Tremblay & al, Accelerated Spectral Clustering using Graph Filtering of Random Signals ICASSP 2016
- Tremblay & al, Compressive Spectral Clustering

- ICML 2016 & arXiv:1602.02018
- Ex: with Amazon graph (10⁶ edges), 5 times speedup (3 hours instead of 15 hours for k= 500 classes)

$$O(k^2 N) \longrightarrow O(k^2 \log^2 k + N(\log N + k))$$

Recent / ongoing work / challenges

Guarantees ?

- When is information preserved with sketches / projections ?
 - Bourrier & al, *Fundamental perf. limits for ideal decoders in high-dimensional linear inverse problems*. IEEE Transactions on Information Theory, 2014
 - Notion of Instance Optimal Decoders = Uniform guarantees
 - Fundamental role of general Restricted Isometry Property
- How to reconstruct: algorithm / decoder ?
 - Traonmilin & G., Stable recovery of low-dimensional cones in Hilbert spaces One RIP to rule them all. ACHA 2016
 - RIP guarantees for general (convex & nonconvex) regularizers $\Delta(y)$

 $\Delta(y) := \arg\min_{x \in \mathcal{H}} f(x) \text{ s.t.} \|\mathbf{M}x - y\| \le \epsilon$

- How to (maximally) reduce dimension?
 - [Dirksen 2014] : given a random sub-gaussian linear form
 - Puy & al, *Recipes for stable linear embeddings from Hilbert spaces to* ℝ^*m* arXiv:1509.06947
 - Role of covering dimension / Gaussian width of normalized secant set
 - What is the achievable compression for learning tasks ?
 - **Compressive statistical learning,** work in progress with G. Blanchard, N. Keriven, Y. Traonmilin
 - Number of random moments = "intrinsic dimension" of PCA, k-means, Dictionary Learning ...
 - Statistical learning: risk minimization + generalization to future samples with same distribution







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