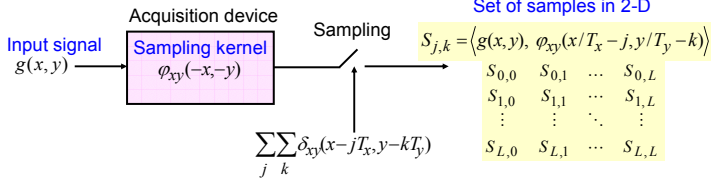


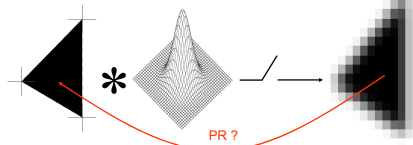
1. INTRODUCTION AND MOTIVATION

A generic sampling setup in 2-D



Motivation

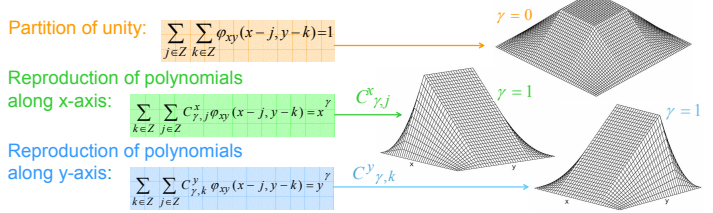
Image resolution enhancement and super-resolution photogrammetry.



**What signals?** Non-banded signals but with a finite number of degrees of freedom (rate of innovation), and thus known as signals with Finite Rate of Innovation (FRI) [Vetterli et al] [1,2]. E.g., Streams of Diracs, non-uniform splines, and piecewise polynomials. **Present Focus: Sets of 2-D Diracs, bilevel and planar polygons.**

**Reconstruction algorithms?** Polynomial reproduction, Complex-moments, Annihilating filter, and Directional derivatives.

**Sampling kernel and properties?** Any kernel phi(x,y) that is of compact support and can reproduce polynomials of degrees gamma=0,1,2,...,Gamma-1 such that



e.g., B-splines and Daubechies scaling functions are valid kernels.

2. SAMPLING OF SIGNALS WITH FINITE RATE OF INNOVATION (FRI) IN 2-D

• SETS OF 2-D DIRACS (LOCAL RECONSTRUCTION)

Consider  $g(x,y) = \sum_j \sum_k a_{j,k} \delta_{xy}(x-x_j, y-y_k)$  and  $\phi_{xy}(x,y)$  with support  $L_x \times L_y$  such that there is at most one Dirac  $a_{p,q} \delta_{xy}(x-x_p, y-y_q)$  in an area of size  $L_x T_x \times L_y T_y$ .

From the partition of unity the amplitude is determined as:

$$a_{p,q} = \sum_{j=1}^{L_x} \sum_{k=1}^{L_y} S_{j,k}$$

And using polynomial reproduction properties along x-axis and y-axis, the coordinate position  $(x_p, y_p)$  is determined as:

$$x_p = \frac{\sum_{j=1}^{L_x} \sum_{k=1}^{L_y} C_{1,j}^x S_{j,k}}{a_{p,q}}$$

$$y_p = \frac{\sum_{j=1}^{L_x} \sum_{k=1}^{L_y} C_{1,k}^y S_{j,k}}{a_{p,q}}$$

• BILEVEL POLYGONS & DIRACS using COMPLEX-MOMENTS (GLOBAL APPROACH)

Moments are used to characterize unspecified objects. [Shohat et al 1943, Elad et al. 2004]. For a convex, bilevel polygon  $g(x,y)$  with  $N$  corner points, and an analytic function  $h(z)=z^n, z=x+\sqrt{-1}y$  in closure  $O$ , the complex-moments of the polygon follow [Milanfar et al.][3]:

$$\begin{aligned} \sum_{i=1}^N \rho_i z_i^n &= \iint_O g(x,y) h^n(z) dx dy \\ &= \iint_O g(x,y) (z^n) dx dy \\ &= n(n-1) \iint_O g(x,y) z^{n-2} dx dy \\ &= n(n-1) \tau_{n-2}^s \text{ (simple complex-moment)} \\ &= \tau_n^w \text{ (weighted complex-moment)} \end{aligned}$$

The  $z_i$  can be retrieved from  $\tau_n^w$  using annihilating filter  $A(z)$  (Prony's like method) such that  $A(z_i) \tau_n^w = 0$ .

where  $\rho_i$  are complex weights and  $z_i$  are corner point coordinates of the bilevel polygon  $g(x,y)$ ,  $n = 2, 3, \dots, 2N + 1$ .

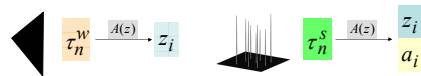
**Theorem [Milanfar et al] [3]:** For a given non-degenerate, simply connected, and convex polygon in the complex Cartesian plane, all its  $N$  corner points are uniquely determined by its weighted complex-moments  $\tau_n^w$  up to order  $2N-1$ .

A sampling perspective to above theorem follows...

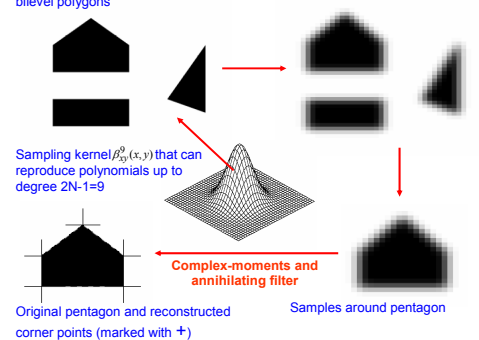
As the kernel  $\phi_{xy}(x,y)$  can reproduce polynomials up to degree  $2N-1$  ( $\gamma = 0, 1, \dots, 2N-1$ ), all  $2N$  moments  $\tau_n^w$  are determined from weighted sums of the samples  $S_{j,k}$ . For instance,

$$\tau_3^w = 3 \cdot (3-1) \cdot \sum_{j,k} (C_{1,j}^x + \sqrt{-1} C_{1,k}^y)^{(3-2)} S_{j,k} = \sum_{i=1}^N \rho_i z_i^3$$

Now for both bilevel polygon and set of Diracs, using complex-moments and annihilating filter method, it is straightforward to see that

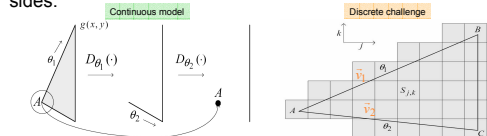


Original image with three bilevel polygons



• PLANAR POLYGONS based on DIRECTIONAL DERIVATIVES (LOCAL APPROACH)

Intuitively, for a planar polygon, two successive directional derivatives along two adjacent sides of the polygon results into a 2-D Dirac at the corner point formed by the respective sides.



Lattice theory [4] and [Convey and Sloan]

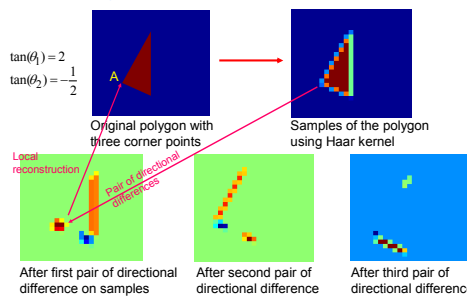
Link directional derivatives -> discrete differences. Subsampling over integer lattices. Local directional kernels in the framework of 2-D Dirac sampling (local reconstruction).

Sampling matrix

$$V_A = \begin{bmatrix} \vec{v}_1 \\ \vec{v}_2 \end{bmatrix} = \begin{bmatrix} v_{1,1} & v_{1,2} \\ v_{2,1} & v_{2,2} \end{bmatrix}$$

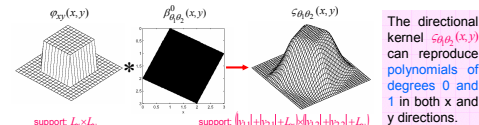
$$\theta_1 = \tan^{-1} \left( \frac{v_{1,2}}{v_{1,1}} \right) \quad \theta_2 = \tan^{-1} \left( \frac{v_{2,2}}{v_{2,1}} \right)$$

A planar triangle needs three pairs of directional differences to get decomposed in three 2-D Diracs.



$$\frac{D_{\theta_1} [D_{\theta_2} [S_{j,k}]]}{\det(V_A)} = \left( \frac{\partial}{\partial \theta_2} \left( \frac{\partial}{\partial \theta_1} (g(x,y)) \right) \right) \varsigma_{\theta_1 \theta_2}(x,y) \text{ where } \varsigma_{\theta_1 \theta_2}(x,y) = \frac{\beta_{\theta_1 \theta_2}^s(x,y) \phi_{xy}(x,y)}{\sin(\theta_2 - \theta_1)}$$

At each corner point -> Independent modified (directional) kernel  $\varsigma_{\theta_1 \theta_2}(x,y)$ .



Assume only one corner point in support of directional kernel. Using local reconstruction scheme, the amplitude and the position of Dirac at any corner point (e.g. at point A) follows:

$$a_{p,q} = \frac{\sum_{j,k} D_{\theta_1} [D_{\theta_2} [S_{j,k}]]}{\det(V_A)}$$

$$x_p = \frac{\sum_{j,k} C_{1,j}^x D_{\theta_1} [D_{\theta_2} [S_{j,k}]]}{a_{p,q} \det(V_A)}$$

$$y_p = \frac{\sum_{j,k} C_{1,k}^y D_{\theta_1} [D_{\theta_2} [S_{j,k}]]}{a_{p,q} \det(V_A)}$$

3. CONCLUSION AND ONGOING WORK

**Conclusion:** Local and global sampling choices for the classes of 2-D FRI signals with varying degrees of complexity.

**Current investigations:** Sampling of more general shapes such as circles, ellipses, and polygons containing polygonal holes inside.

**Future plans:** Extension of our 2-D sampling results in higher dimensions and effect of noise. Integration of sampling results with wavelet footprints for image resolution enhancement and super-resolution photogrammetry.

4. KEY REFERENCES

1. M Vetterli, P Marziliano, and T Blu, "Sampling signals with finite rate of innovation," IEEE Trans. on Signal Processing, 50(6): 1417-1428, June 2002.
2. P L Dragotti, M Vetterli, and T Blu, "Exact sampling results for signals with finite rate of innovation using Strang-Fix conditions and local kernels," Proc. IEEE ICASSP, Philadelphia, USA, March 2005.
3. P Milanfar, G Verghese, W Karl, and A Willsky, "Reconstructing polygons from moments with connections to array processing," IEEE Trans. on Signal Processing, 43(2): 432-443, February 1995.
4. V Velisavljevic, B Beferull-Lozano, M Vetterli, and P L Dragotti, "Discrete multi-directional wavelet bases," Proc. IEEE ICIP, Barcelona, Spain, September 2003.