

# ON EXTENSIONS AND APPLICATIONS OF FRI THEORY

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# Outline

- **Part I: Dealing with noise effectively in FRI**
  - Overview: the FRI sampling scheme
  - Modified TLS and Cadzow
  - Alternative exponential reproducing kernels
- **Part II: Sparse Characterization of Neuronal Signals through FRI theory**
  - Neurons & Neuronal activity
    - Action Potentials
    - Calcium Transients
  - Modelling Neuronal Signals

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# Dealing with noise effectively in FRI

# Part I: Content

- Background on FRI
  - Signals with FRI
  - The sampling & reconstruction process
  - Sampling kernels
- The noisy scenario
  - A subspace approach
  - Prewhitening
  - Modified E-Spline kernels

# Background on FRI (i)

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- Signals with finite rate of innovation (FRI)
  - Parametric representation
  - Known “shape”  $g_r(t)$
  - Unknown realisation (location  $t_k$ , amplitude  $\gamma_{k,r}$  ...)
- Mathematically

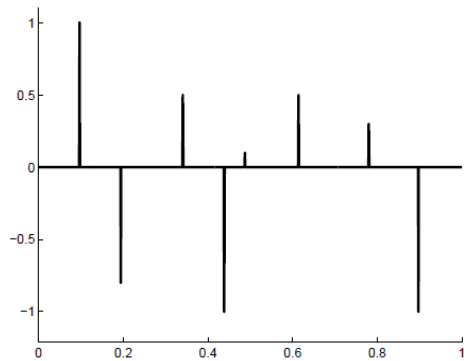
$$x(t) = \sum_{k \in \mathbb{Z}} \sum_{r=0}^{R-1} \gamma_{k,r} g_r(t - t_k).$$

$$\rho = \lim_{\tau \rightarrow \infty} \frac{1}{\tau} C_x \left( -\frac{\tau}{2}, \frac{\tau}{2} \right).$$

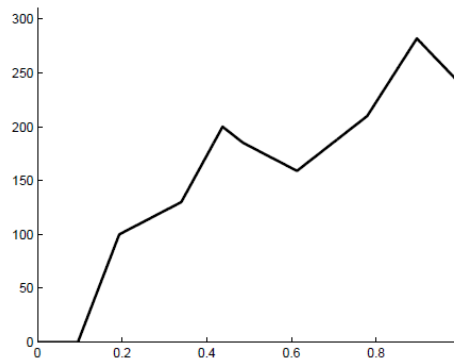
# Background on FRI (ii)

2

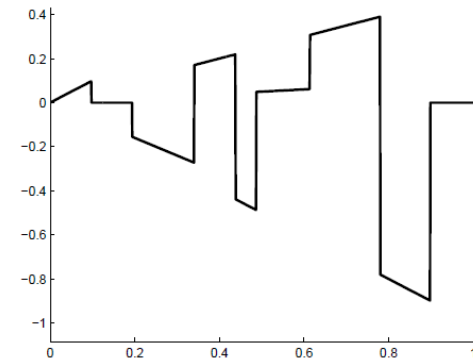
## □ Examples of signals with FRI



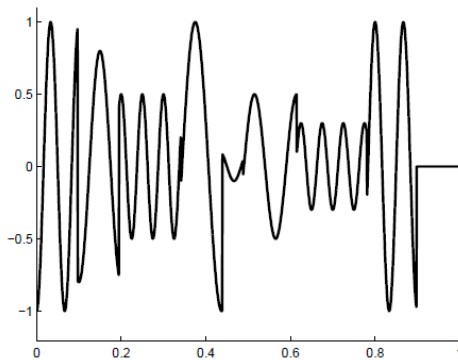
(a) Train of Diracs



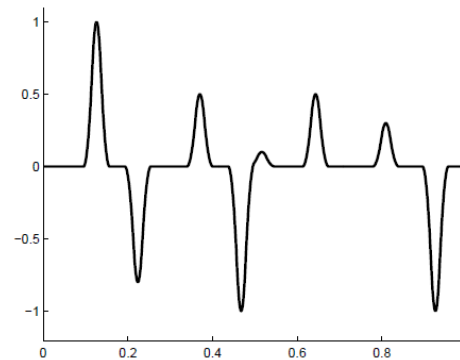
(b) Nonuniform Spline



(c) Piecewise Polynomial



(d) Piecewise Sinusoidal



(e) Stream of Pulses

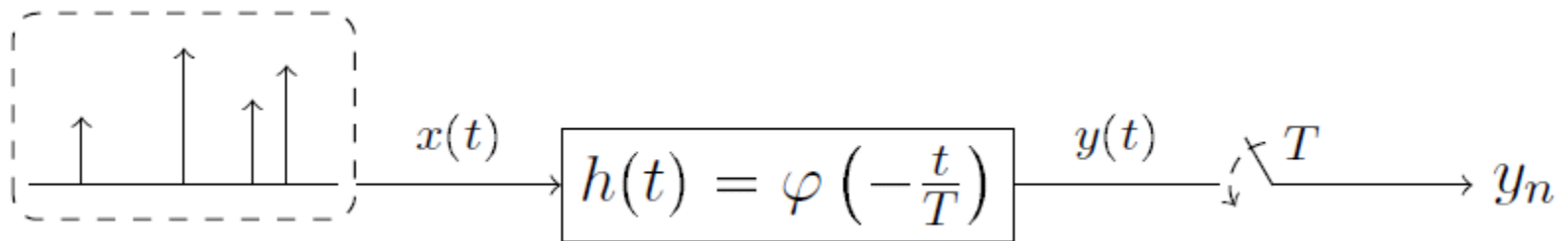


(f) 2D set of Bilevel Polygons

# The sampling process (i)

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- 1. Obtain the input *measurements*



$$y_n = \langle x(t), h(t - nT) \rangle$$

# The sampling process (ii)

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- **2. Modify the samples**
  - Sequence of new measurements  $s_m$
  - *Power series*

$$s_m = f\{y_n\} = \sum_{k=0}^{K-1} \hat{a}_k u_k^m \quad \mathbf{s} = \mathbf{C}\mathbf{y}$$

- Related to the locations and amplitudes
- Classical spectral estimation problem: *harmonic retrieval*



# The sampling process (iii)

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## □ 3. Retrieve the parameters

### □ Prony's method --- Annihilating filter method

$$h_m * s_m = 0 \quad \hat{h}(z) = \prod_{k=0}^{K-1} (1 - u_k z^{-1})$$
$$\mathbf{S}\mathbf{h} = \mathbf{0}$$

### □ Toeplitz matrix $\mathbf{S}$ is rank deficient

### □ Obtain $\mathbf{h}$ (null-space)

### □ Find $\mathbf{a}$ using equation $s_m = f\{y_n\} = \sum_{k=0}^{K-1} \hat{a}_k u_k^m$

# Sampling kernels (i)

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## □ Infinite support

### ▣ Classical kernel (Vetterli et al)

$$h_B(t) = B \operatorname{sinc}(Bt) \quad s_m = \underbrace{\text{DFT}}_{\mathbf{C}}\{y_n\}$$

## □ Finite support

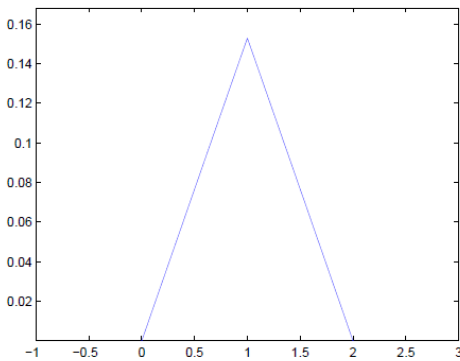
### ▣ Poly, Exp reproducing (Dragotti et al)

$$\sum_{n \in \mathbb{Z}} \underbrace{c_{m,n}}_{\mathbf{C}} \varphi(t-n) = \underbrace{e^{\alpha_m t}}_{\mathbf{C}}$$
$$s_m = \sum_n \underbrace{c_{m,n}}_{\mathbf{C}} y_n$$
$$\hat{\beta}_{\vec{\alpha}_P}(\omega) = \prod_{m=0}^P \left( \frac{1 - e^{\alpha_m - j\omega}}{j\omega - \alpha_m} \right)$$
$$\varphi(t) = \gamma(t) * \beta_{\vec{\alpha}_P}(t)$$
$$c_{m,n} = e^{\alpha_m n} c_{m,0}$$

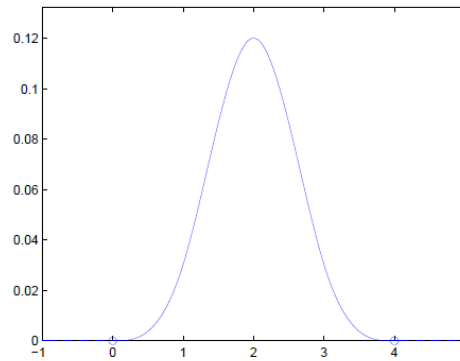
# Sampling kernels (ii)

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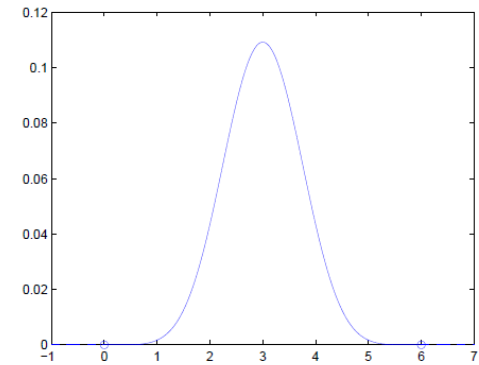
## □ Kernel examples



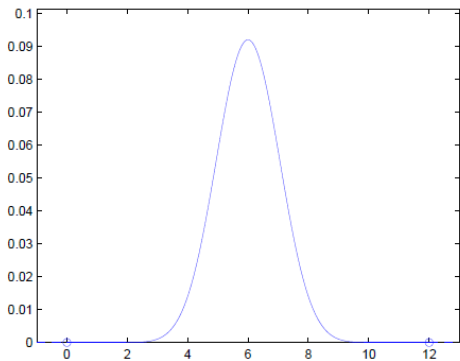
(a)  $P = 1$



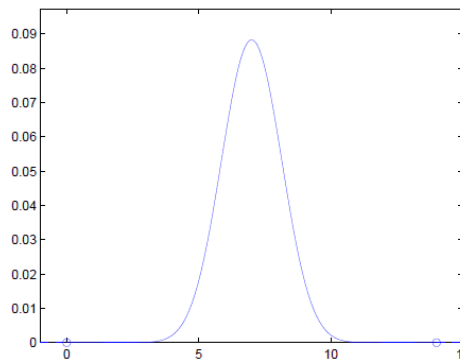
(b)  $P = 3$



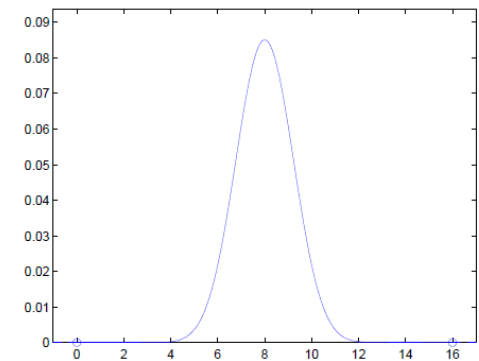
(c)  $P = 5$



(d)  $P = 11$



(e)  $P = 13$

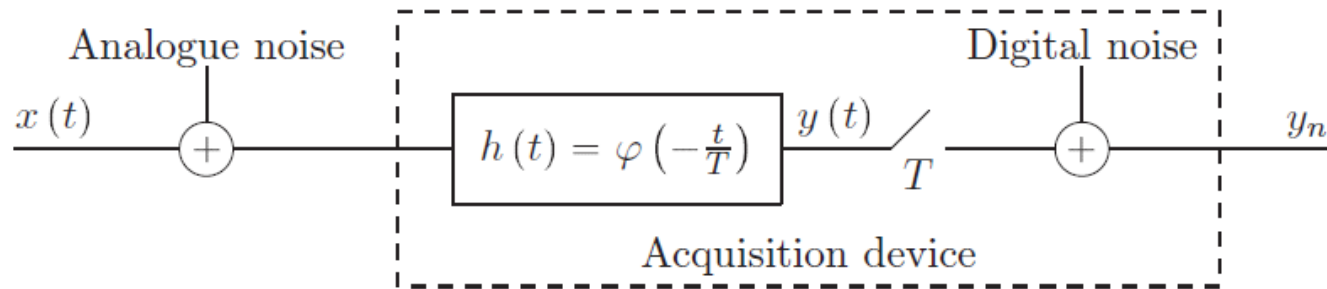


(f)  $P = 15$

# The noisy scenario

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## □ Sampling scheme



## □ Consider only digital noise: AWGN(0, $\sigma$ )

$$\tilde{y}_n = \langle x(t), h(t - nT) \rangle + \epsilon_n$$

## □ Degrades performance of basic algorithms

# A Subspace Approach (i)

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- Measurements change

$$\hat{s}_m = f\{y_n + \epsilon_n\} = f\{y_n\} + f\{\epsilon_n\} \quad \mathbf{s} = \mathbf{C}\mathbf{y} + \mathbf{C}\mathbf{e}$$

- Toeplitz matrix  $\mathbf{S}$  changes too

$$\mathbf{S}\mathbf{h} = \mathbf{0}$$

$$\begin{pmatrix} s_L & s_{L-1} & \cdots & s_0 \\ s_{L+1} & s_L & \cdots & s_1 \\ \vdots & \vdots & \ddots & \vdots \\ s_P & s_{P-1} & \cdots & s_{P-L} \end{pmatrix}$$

$$\hat{\mathbf{S}} = \mathbf{S} + \mathbf{B}.$$

# A Subspace Approach (ii)

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- Assume the term  $\mathbf{B}$  is due to AWGN

$$\hat{s}_m = f\{y_n + \epsilon_n\} = f\{y_n\} + f\{\epsilon_n\} \quad \hat{\mathbf{S}} = \mathbf{S} + \mathbf{B}.$$

$$\cancel{\mathbf{S}\mathbf{h} = \mathbf{0}} \quad \|\hat{\mathbf{S}}\mathbf{h}\|^2 \text{ s.t. } \|\mathbf{h}\|^2 = 1$$

- Covariance matrix  $\mathbf{B}^*\mathbf{B} = \sigma^2\mathbf{I} \quad \mathbf{R} = \mathbf{Q}^T\mathbf{Q}$
- **SVD** is able to separate the signal and noise subspaces  
 $\mathbf{E}\{\mathbf{B}^*\mathbf{B}\} = \sigma^2\mathbf{I}$ 
  - ▣ Total Least Squares, Cadzow
  - ▣  $\mathbf{h}$  vector corresponding to the noise subspace in SVD

# A Subspace Approach (iii)

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- **B** for exp rep kernels is due to *coloured* noise

$$\hat{s}_m = f\{y_n + \epsilon_n\} = f\{y_n\} + f\{\epsilon_n\} \quad \mathbf{s} = \mathbf{C}\mathbf{y} + \boxed{\mathbf{C}\mathbf{e}}$$

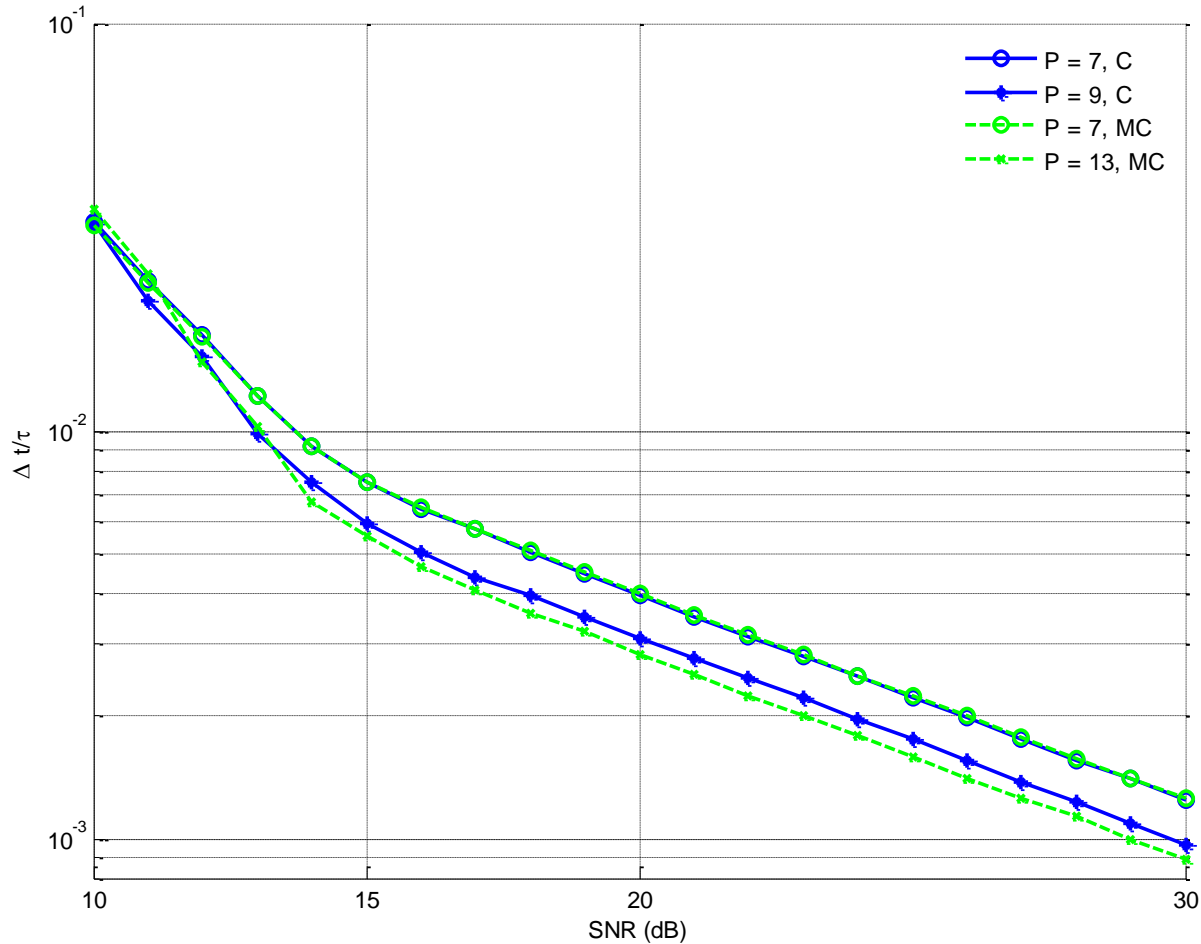
$$\hat{\mathbf{S}} = \mathbf{S} + \mathbf{B}. \quad \cancel{\mathbf{S}\mathbf{h} = \mathbf{0}} \quad \cancel{\|\hat{\mathbf{S}}\mathbf{h}\|^2 \text{ s.t. } \|\mathbf{h}\|^2 = 1}$$

- Covariance matrix  $\mathbf{R} = \lambda \mathbf{E}\{\mathbf{B}^* \mathbf{B}\}$   $\mathbf{R} = \mathbf{Q}^T \mathbf{Q}$
- *pre-whiten*  $\hat{\mathbf{S}}' = \hat{\mathbf{S}} \mathbf{Q}^{-1}$   $(\mathbf{B} \mathbf{Q}^{-1})^* (\mathbf{B} \mathbf{Q}^{-1}) = \sigma^2 \lambda^{-1} \mathbf{I}$
- **SVD** is now able to separate subspaces
  - ▣ Modified TLS or Cadzow

# A Subspace Approach (iv)

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## □ Simulations





# Modifying E-Splines (i)

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- Coloured noise term

$$\mathbf{s} = \mathbf{C}\mathbf{y} + \boxed{\mathbf{C}\mathbf{e}}$$

$$c_{m,n} = e^{\alpha_m n} c_{m,0} \quad \varphi(t) = \gamma(t) * \beta_{\vec{\alpha}_P}(t)$$

- **Goal:**  $\mathbf{C}$  to have orthonormal columns

- Orthogonal  $\alpha_m = j\omega_m = j\frac{2\pi m}{N}$

- Orthonormal  $|c_{m,0}| = 1$   
 $|\hat{\varphi}(\omega_m)| = |\hat{\gamma}(\omega_m)\hat{\beta}_{\vec{\alpha}_P}(\omega_m)| = 1$

# Modifying E-Splines (ii)

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$$|\hat{\varphi}(\omega_m)| = |\hat{\gamma}(\omega_m)\hat{\beta}_{\vec{\alpha}_P}(\omega_m)| = 1 \quad \varphi(t) = \gamma(t) * \beta_{\vec{\alpha}_P}(t)$$
$$\Leftrightarrow |\hat{\gamma}(\omega_m)| = |\hat{\beta}_{\vec{\alpha}_P}(\omega_m)|^{-1}$$

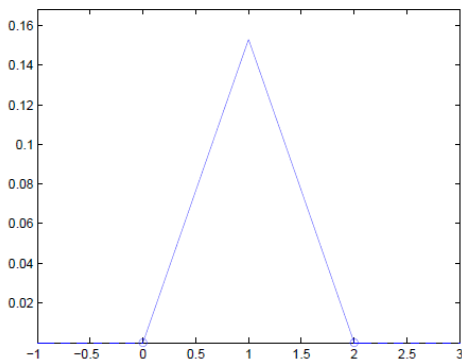
- Polynomial  $\sum_i d_i(j\omega)^i$  interpolate  $(\omega_m, |\hat{\beta}_{\vec{\alpha}_P}(\omega_m)|^{-1})$ 
  - ▣ Only find coeffs
  - ▣ Maximal-order minimal-support kernel

$$\hat{\varphi}(\omega) = \hat{\beta}_{\vec{\alpha}_P}(\omega) \sum_{i=0}^{P-1} d_i(j\omega)^i \quad \varphi(t) = \sum_{i=0}^{P-1} d_i \beta_{\vec{\alpha}_P}^{(i)}(t)$$

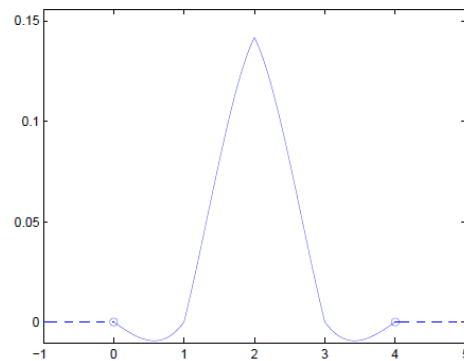
# Modifying E-Splines (iii)

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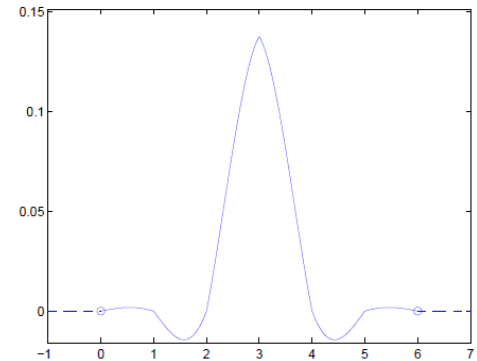
## □ Kernel examples



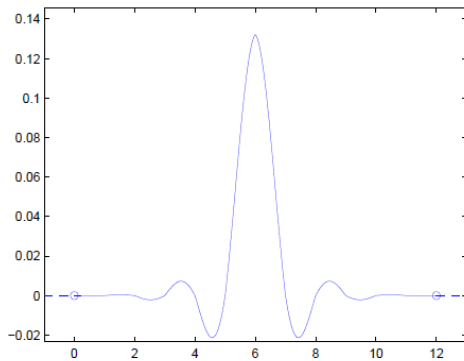
(a)  $P = 1$



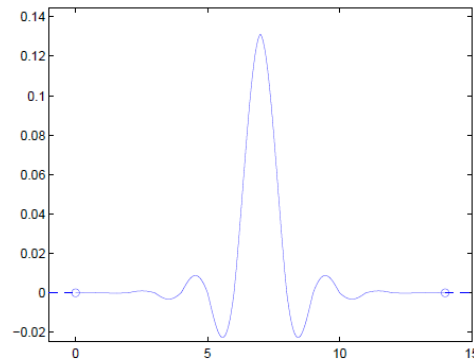
(b)  $P = 3$



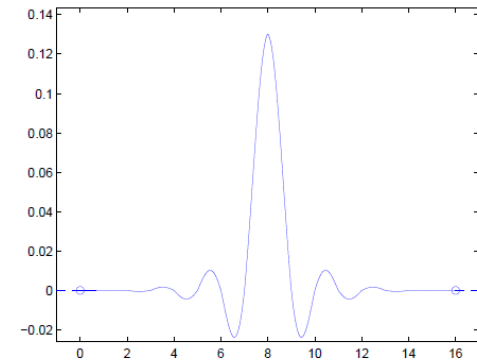
(c)  $P = 5$



(d)  $P = 11$



(e)  $P = 13$

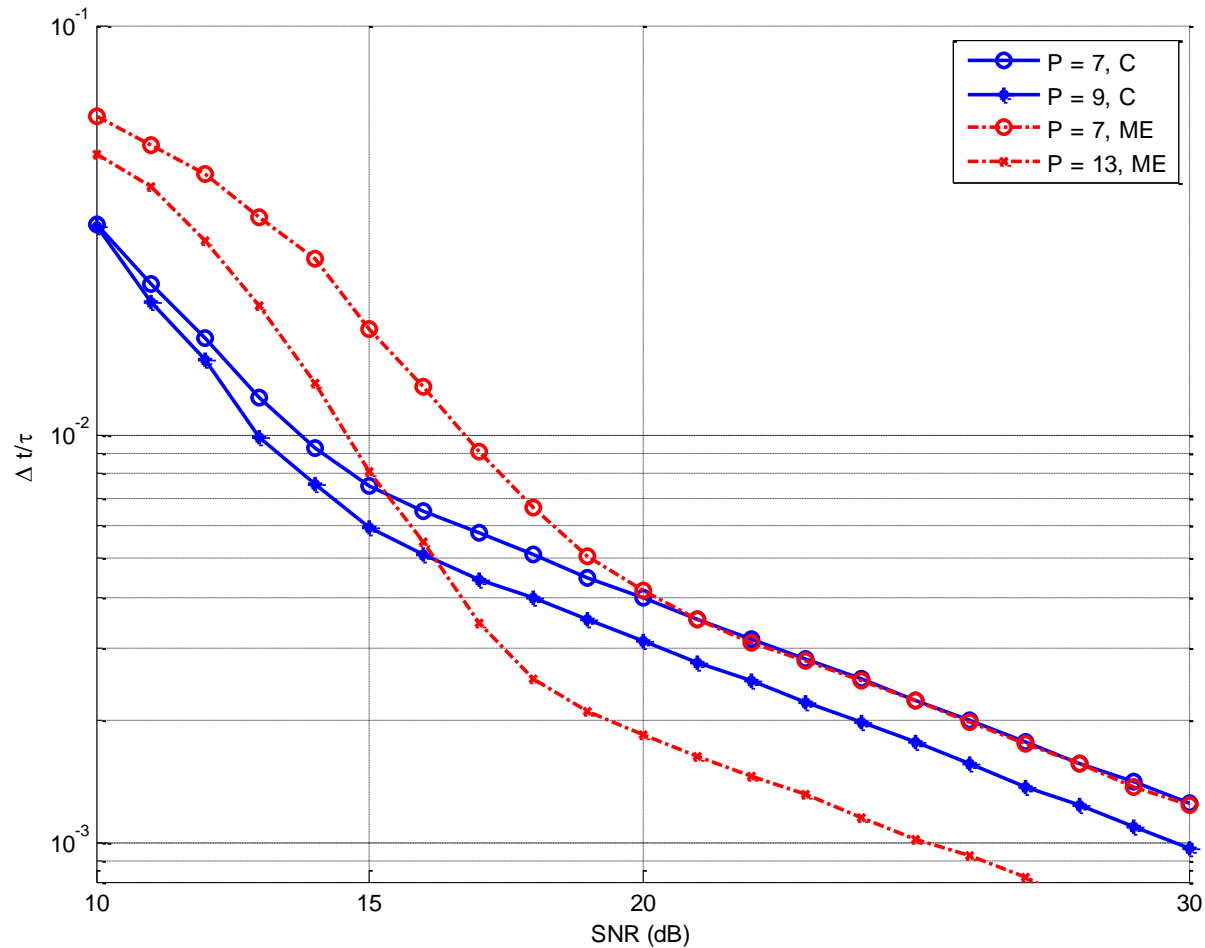


(f)  $P = 15$

# Modifying E-Splines (iv)

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## □ Simulations





# Sparse Characterization of Neuronal Signals through FRI theory

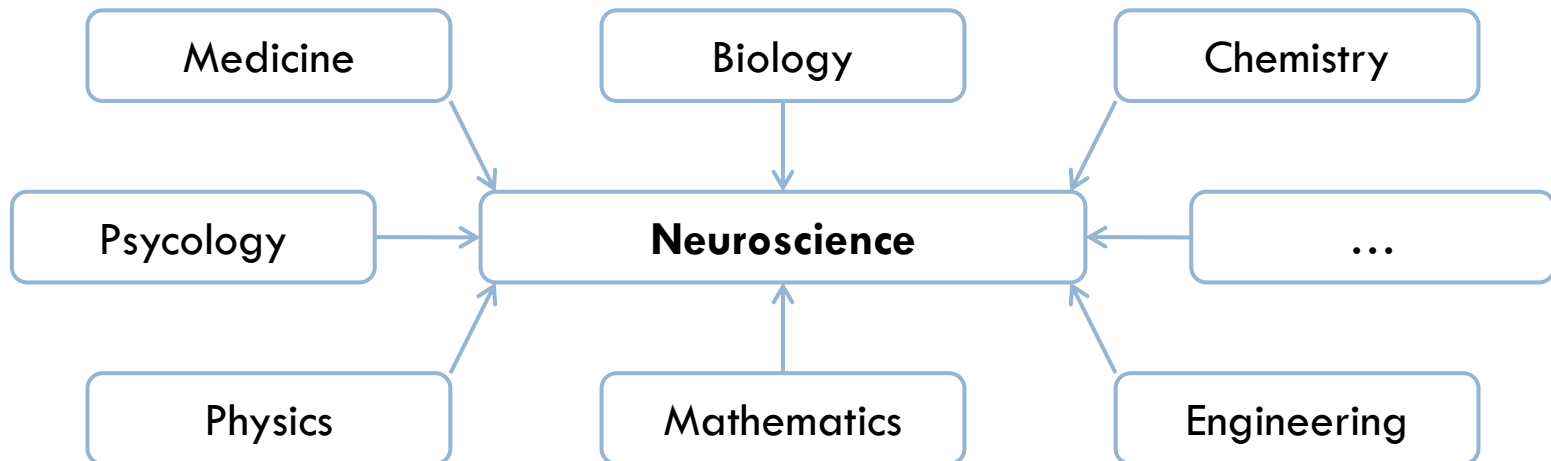
# Part II: Content

- Neuroscience
- Brain cells
- Neuronal activity
  - ▣ Action Potentials (AP)
  - ▣ Calcium Transients
- Modelling Neuronal Signals
  - ▣ Sparsity
  - ▣ Simulations
- Conclusions

# Neuroscience today

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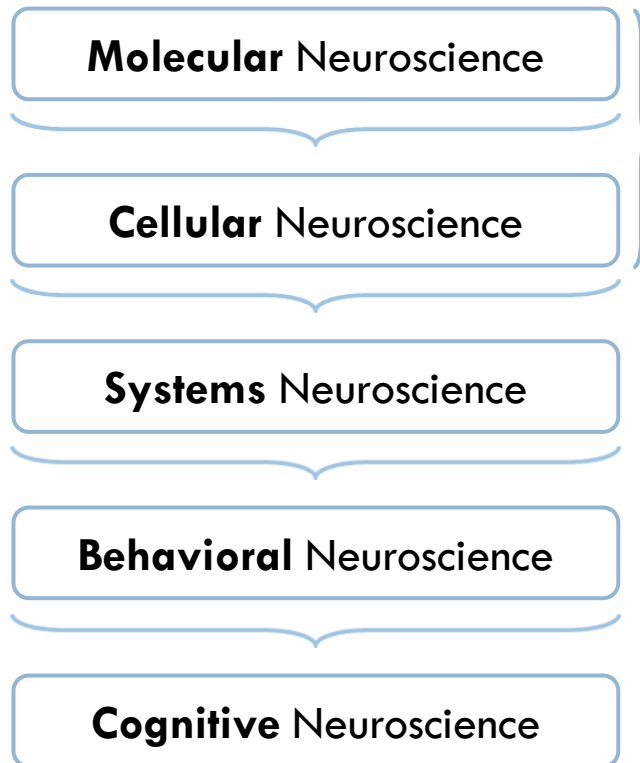
- Scientific study of the nervous system
- **Interdisciplinary approach:** best way to improve understanding of the brain



# Levels of analysis

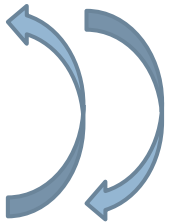
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- Study of the *nervous system*. In ascending order of complexity:



## Computational Neuroscience

- Single neuron
- Physiological background
  - ▣ Characterise structure to reproduce behaviour
- Modelling
  - ▣ Maths / Physics: Hodgkin and Huxley's
  - ▣ Electrics: cable theory, Spike Response Model





# Brain cells

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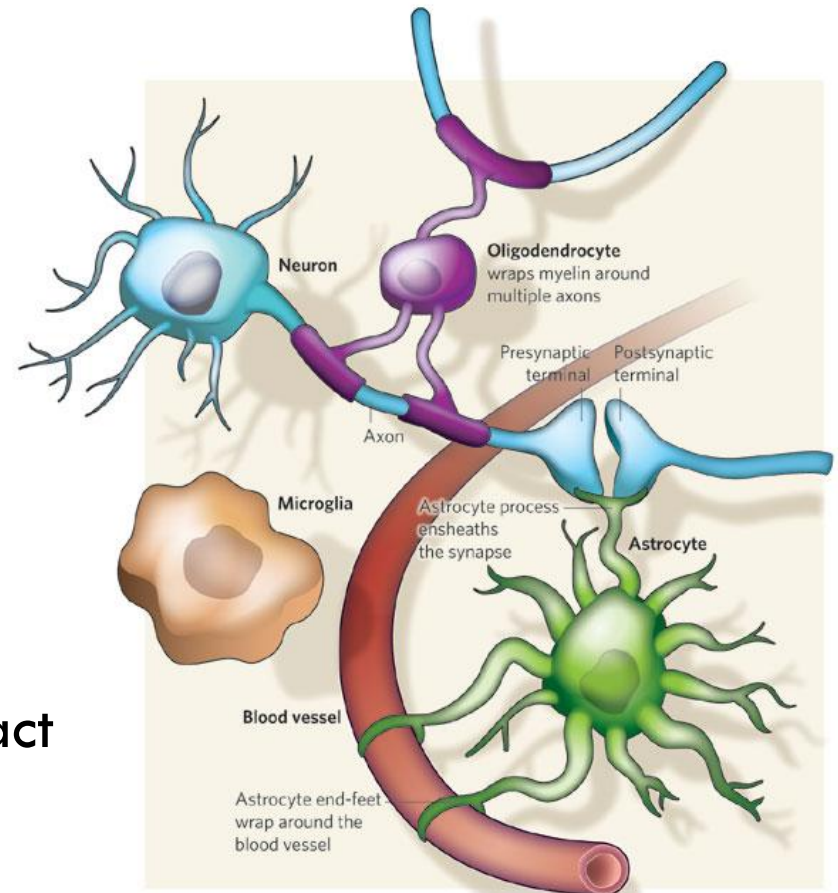
## □ Neurons

- ▣ Sense
- ▣ Communicate
- ▣ React

## □ Glia (10:1)

- ▣ Insulate
- ▣ Support
- ▣ Nourish

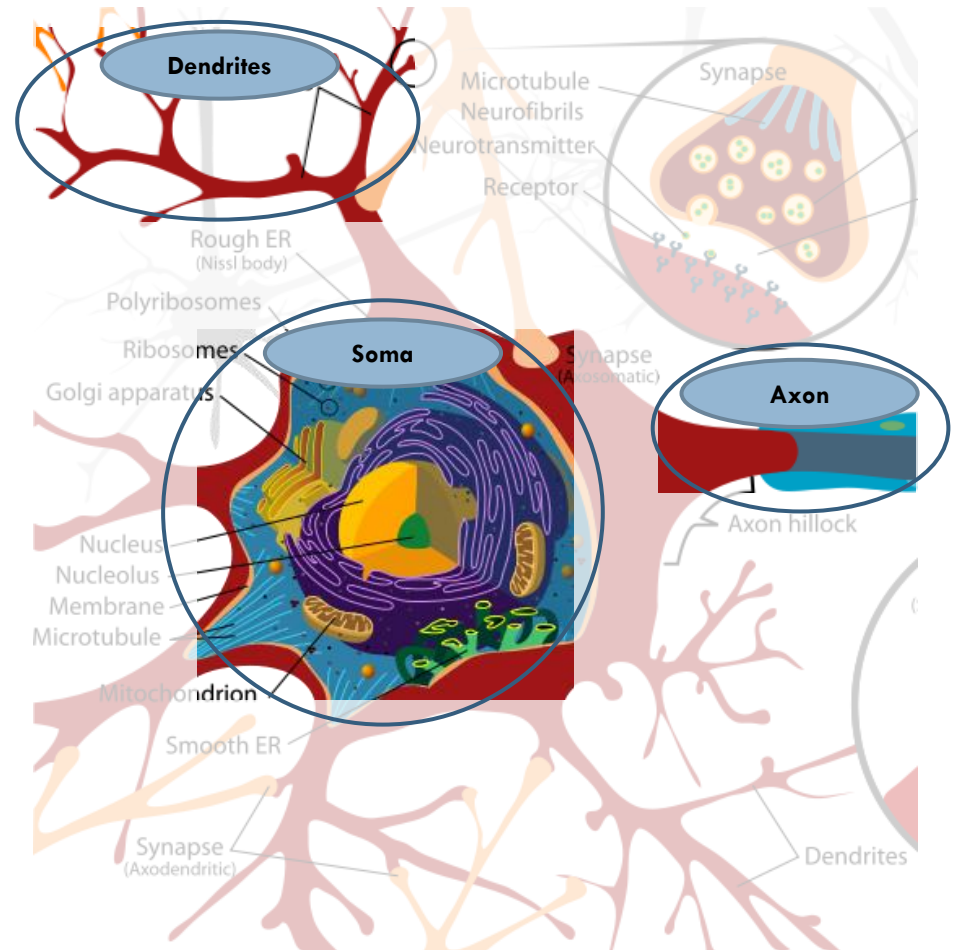
- Different types of glia interact with neurons and the surrounding blood vessels



# Neurons

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- Nerve cell
- Main parts
  - ▣ Soma
  - ▣ Axon
  - ▣ Dendrites
- Inner / Outer separation
  - ▣ Neuronal membrane

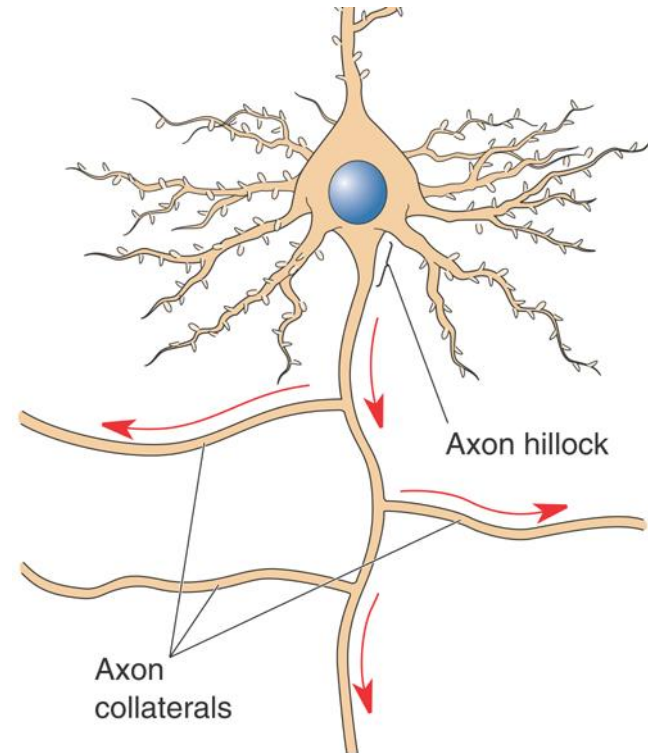


Wikipedia: Neuron

# The Axon

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- Unique to neurons
- Transfer information
- Parts
  - ▣ Hillock
  - ▣ Collaterals
  - ▣ Terminal
    - Contact with other neurons (synapse)
    - Axon terminal with dendrites or soma

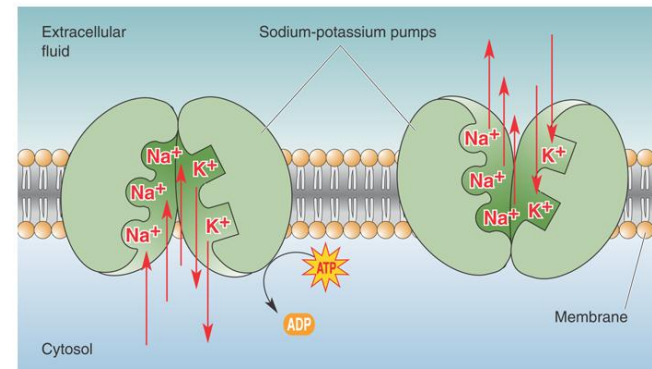
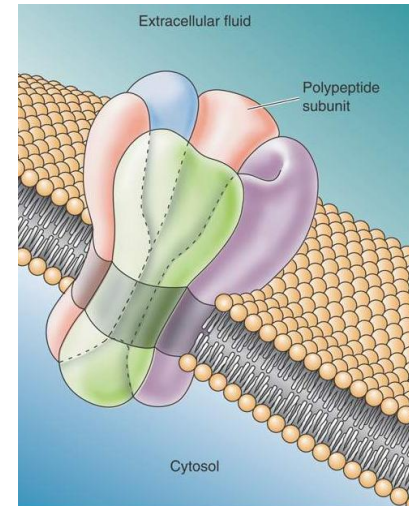


Neuroscience: Exploring the Brain, 3<sup>rd</sup> Ed. Bear, Connors and Paradiso. Copyright © 2007 Lippincott Williams & Wilkins

# Neurons at rest (i)

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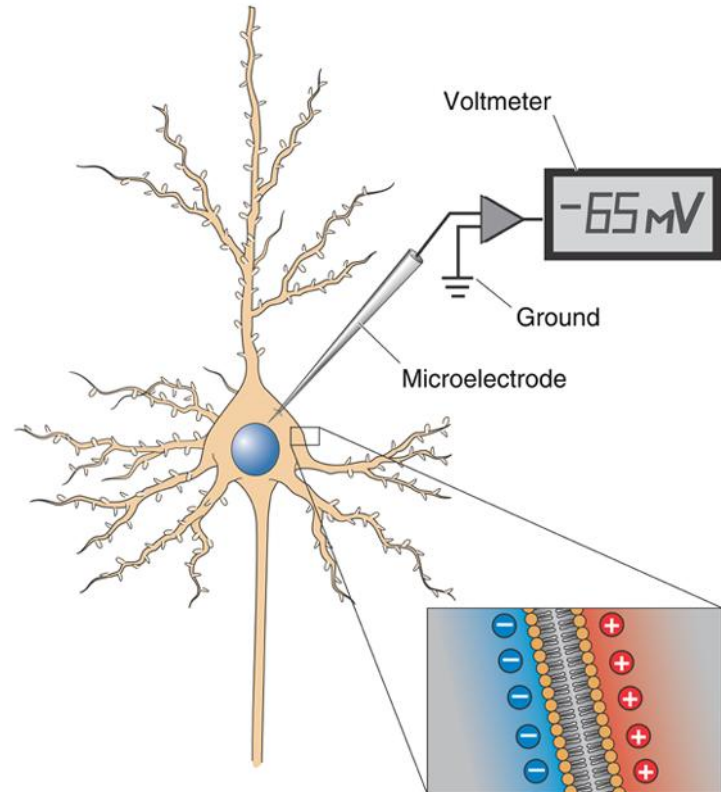
- Cytosolic & Extracellular fluids ( $\text{Na}^+$ ,  $\text{K}^+$ ,  $\text{Ca}^{2+}$ ,  $\text{Cl}^-$ )
- Phospholipid bilayer (membrane)
- Proteins
  - ▣ Ion Pumps
  - ▣ Ion Channels
- Regulate membrane potential at rest



# Neurons at rest (ii)

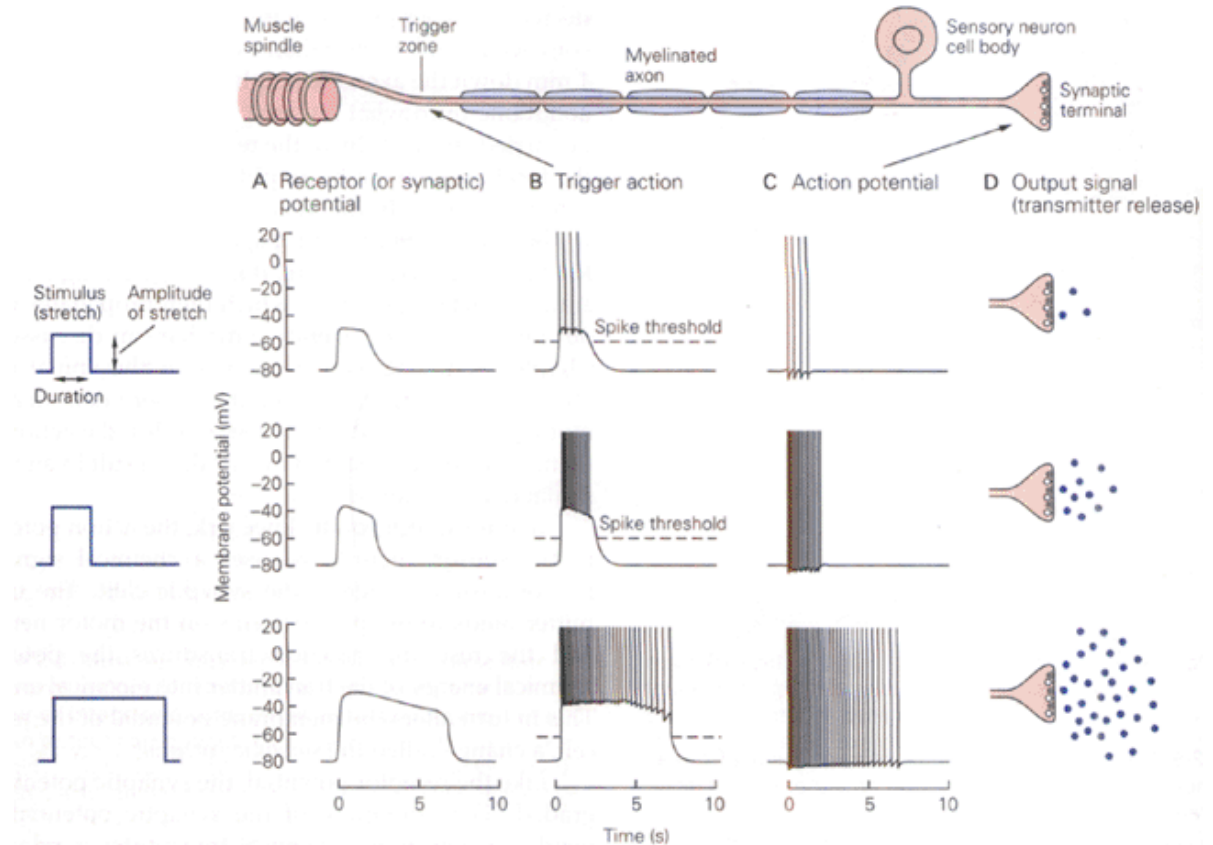
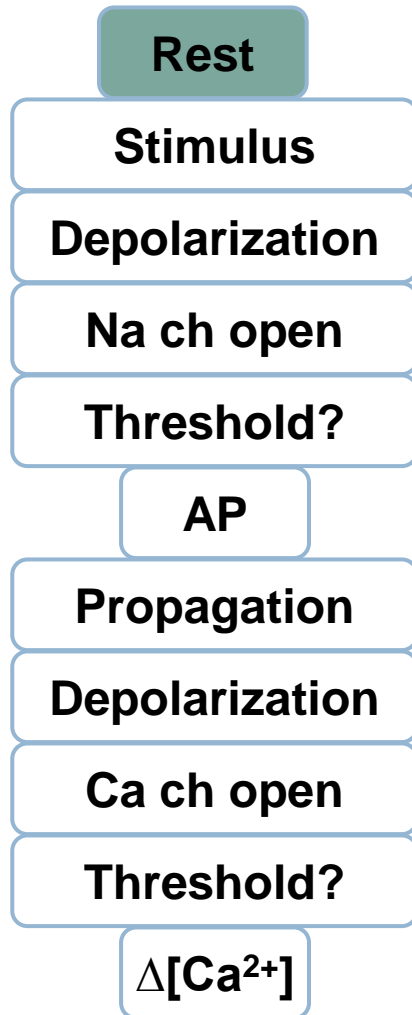
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- Ion pumps
  - ▣  $[K^+]$  ( $[Na^+]$ ) higher inside (outside)
- Ion channels
  - ▣ Initially more permeable to  $K^+$
- Diffusion vs Electrical potential
  - ▣ *Balance: equilibrium potential*



# Neuronal activity (i)

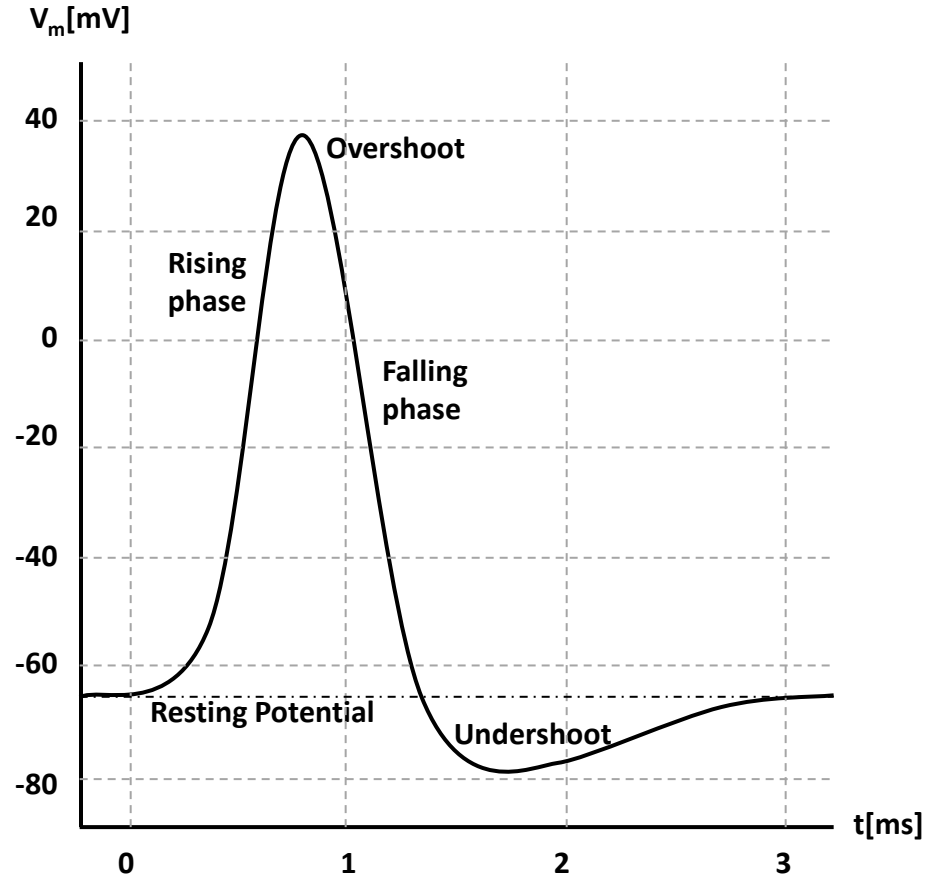
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# Neuronal activity (ii)

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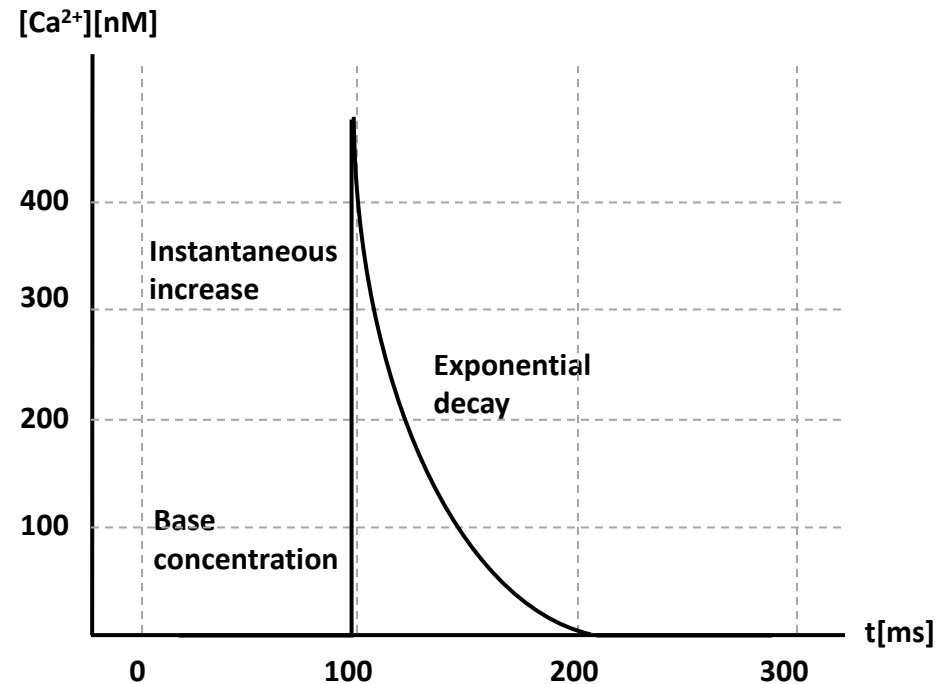
- Axon hillock (voltage-gated sodium channels)
- Absolute/relative refractory period
- Voltage Clamp (Hodgkin and Huxley)



# Neuronal activity (iii)

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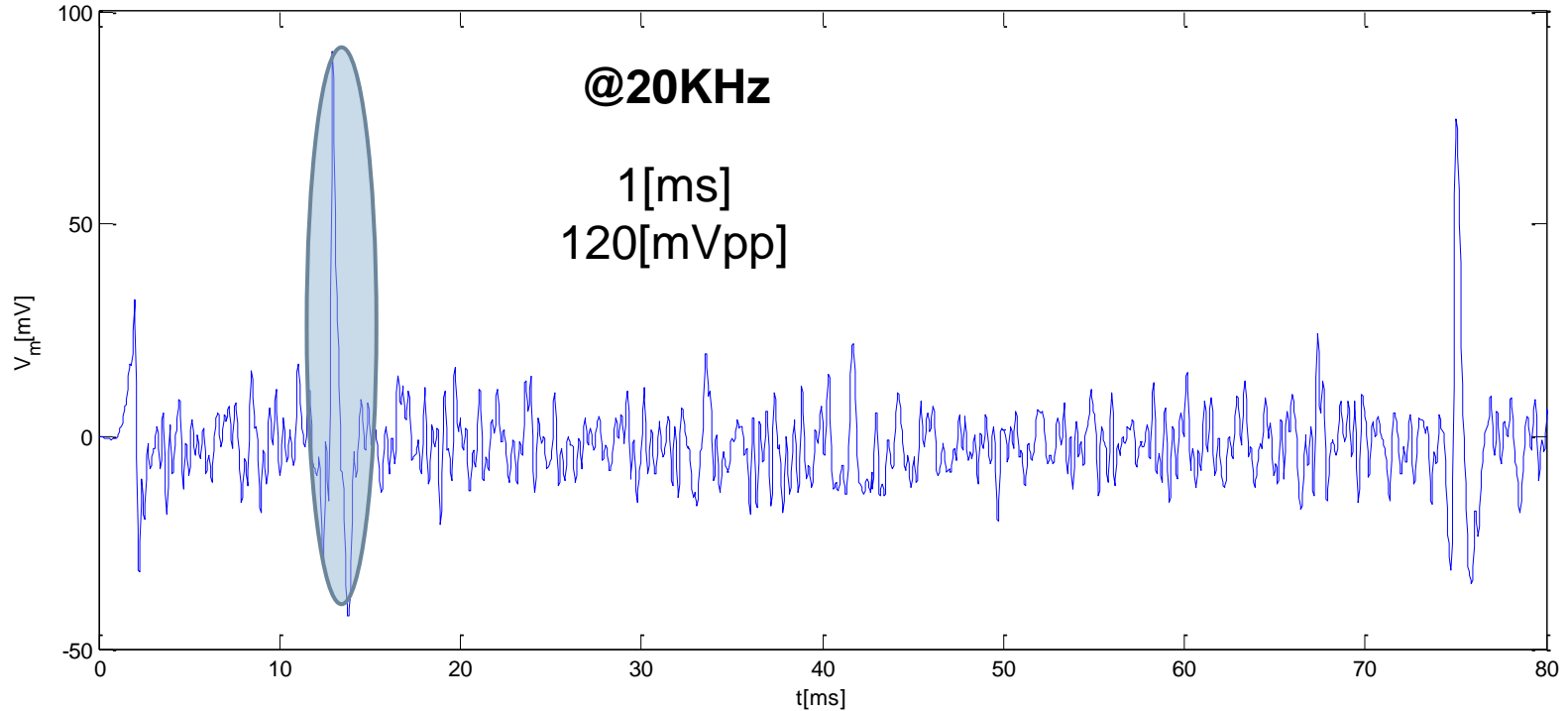
- Dendrite spine heads
- Related to APs (Ca channels)
- (or to other synaptic stimuli, EPSP)
- Calcium imaging





# Modelling AP signals

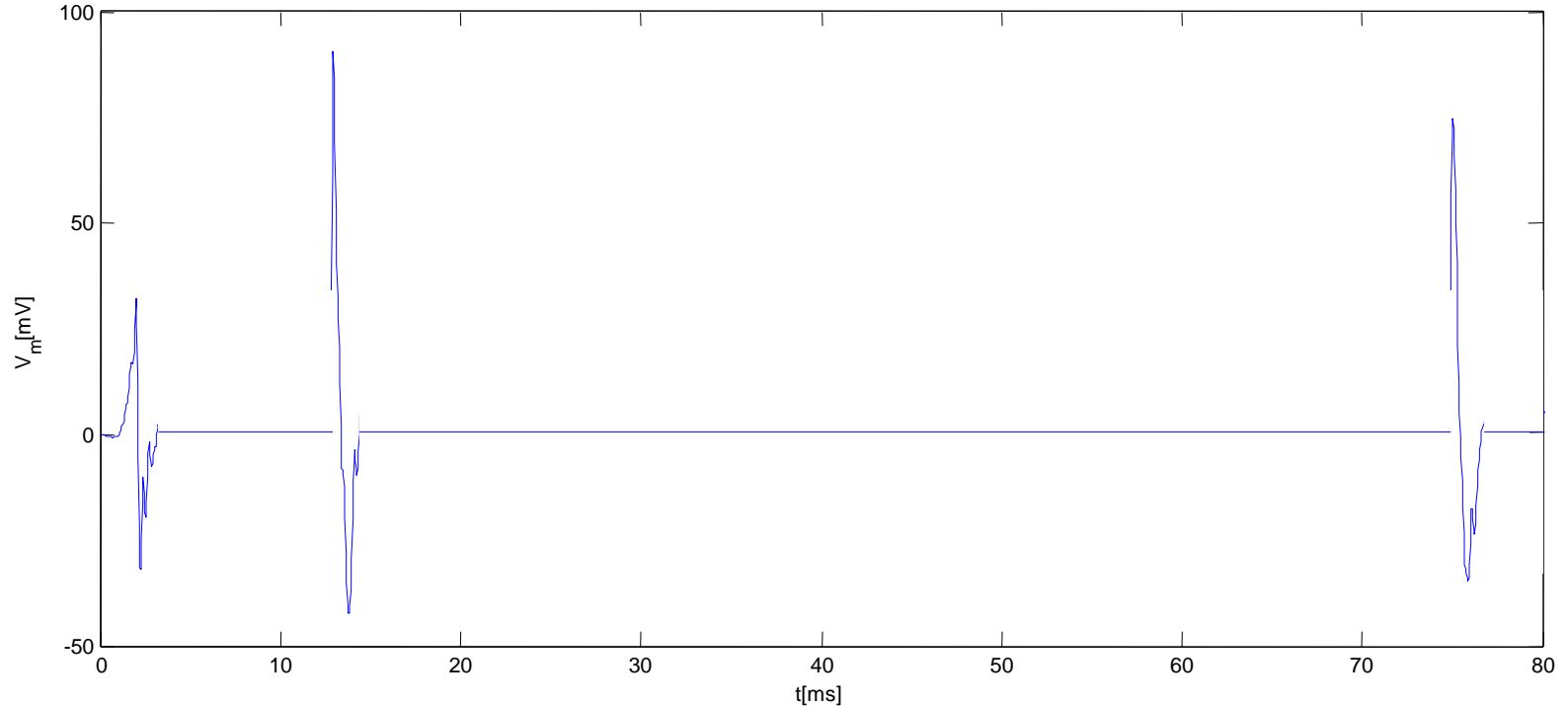
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- Real voltage signal
  - ▣ Very noisy
  - ▣ Sparse? Can we apply FRI?

# Inherent sparsity (i)

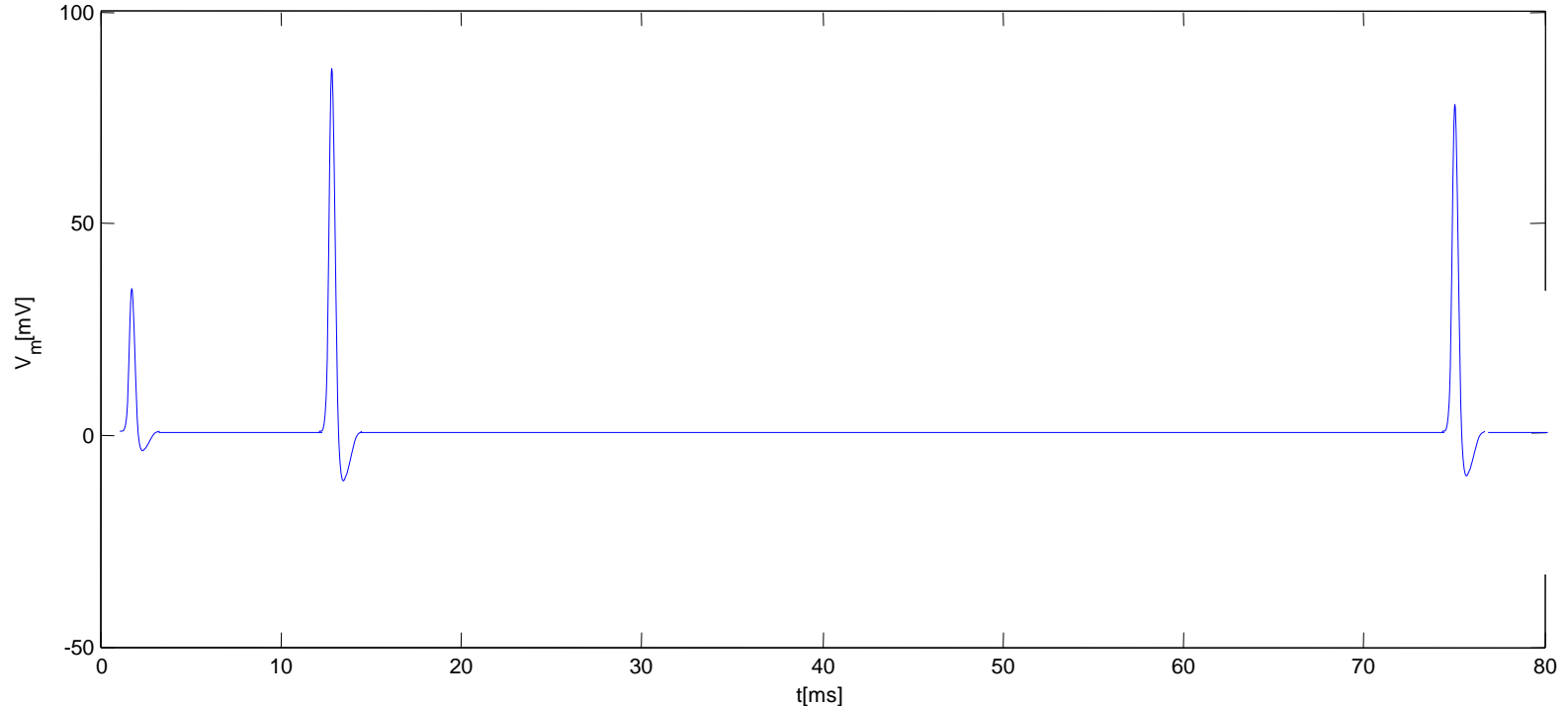
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- Try to make it sparse
  - Isolate AP (remove noise)
  - The signal is sparse

# Inherent sparsity (ii)

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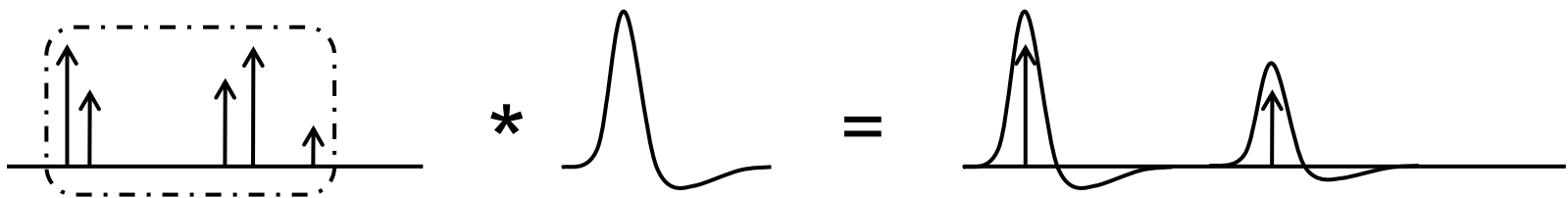
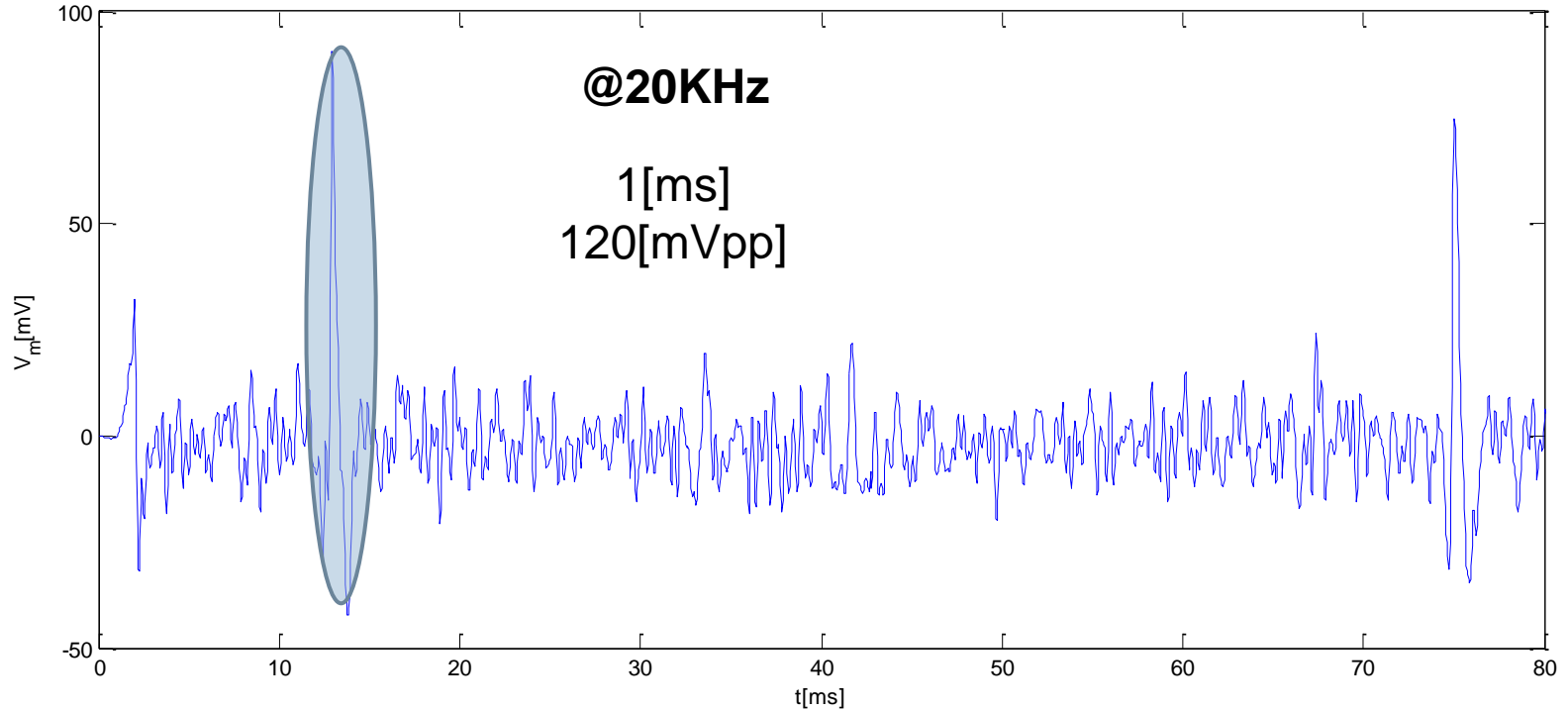


## □ Simplify further

- One AP shape only,  $@(t_k, a_k), k = 0 \dots K-1$
- If we detect the ideal spikes, we know  $(t_k, a_k)$

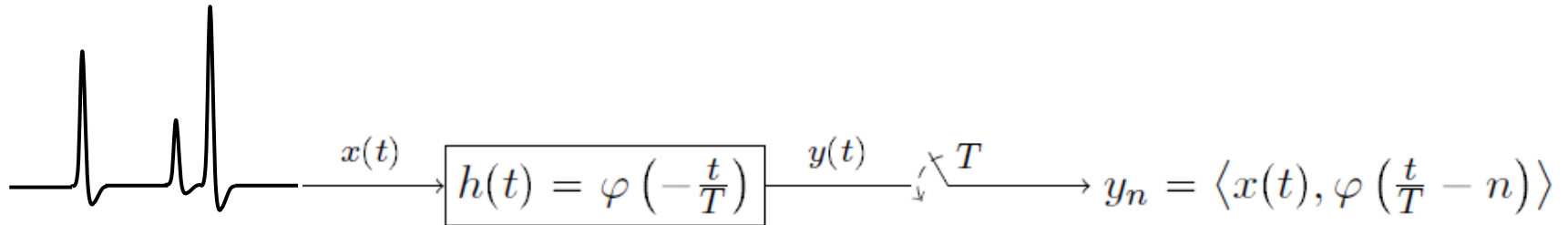
# Modelling AP signals

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# Sampling the AP signals

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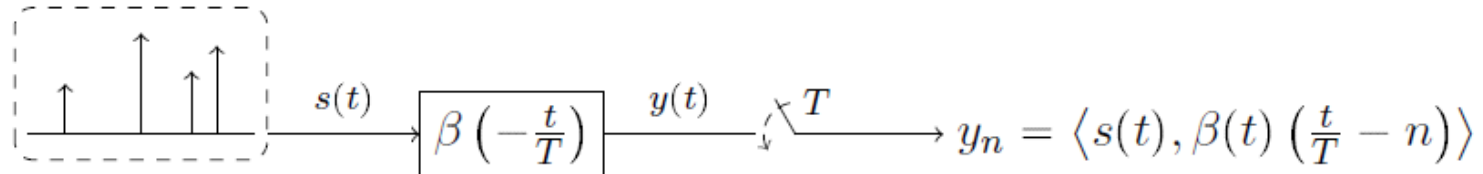
- Find equivalent sampling scheme
  - ▣ Rewrite the input
  - ▣ Equivalent expression for the samples

$$\begin{aligned}x(t) &= \sum_{k \in \mathbb{Z}} a_k \eta(t - t_k) \\ &= \sum_{k \in \mathbb{Z}} a_k \delta(t - t_k) * \eta(t) \\ &= s(t) * \eta(t)\end{aligned}$$

$$y_n = \left\langle s(t), \beta\left(\frac{t}{T} - n\right) \right\rangle$$

# Equivalent sampling scheme

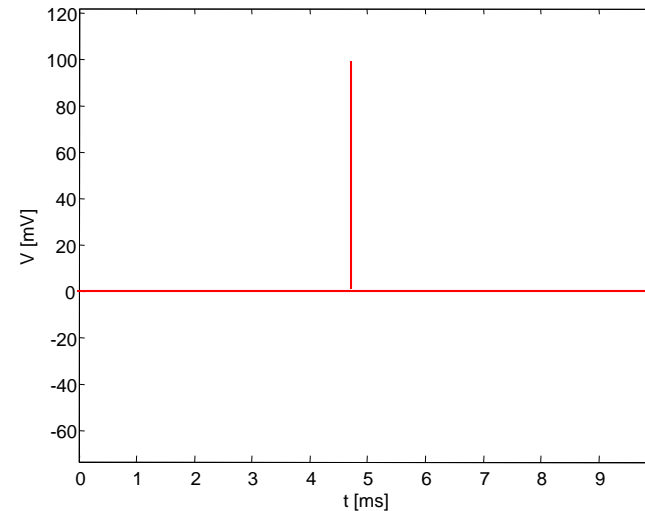
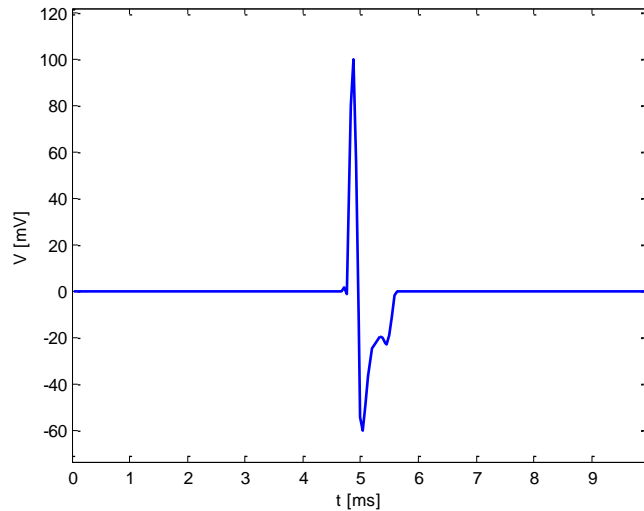
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- “Basic” train of deltas scenario
- **Annihilating Filter Method** can be used
  - ▣ Sample the original signal
  - ▣ Calculate coefficients provided by equivalent scheme
  - ▣ Find locations and amplitudes of Diracs

# Simulations (i)

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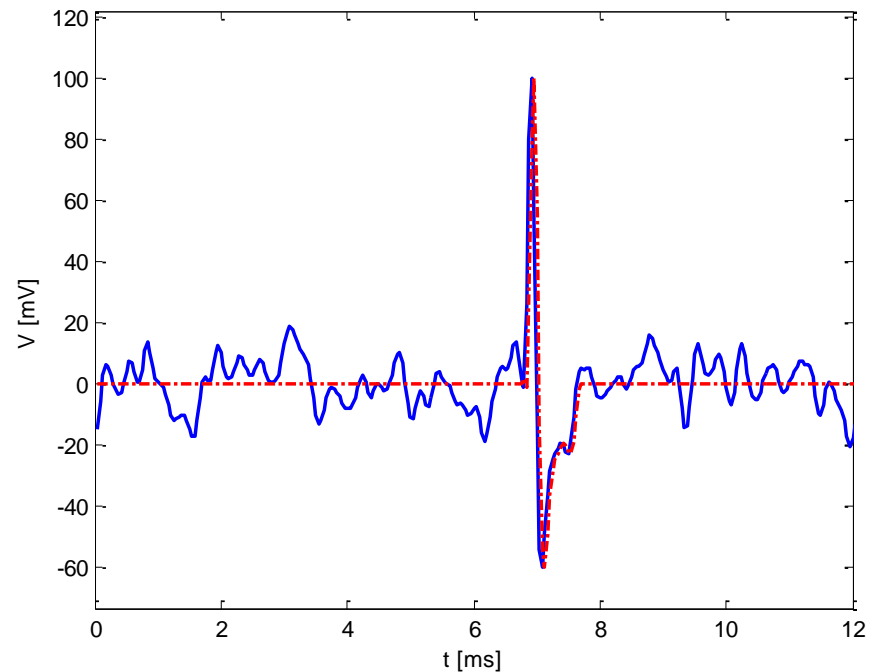
## □ Ideal scenario

- Place AP shape at locations  $t_k$  with amplitudes  $a_k$
- Apply Annihilating Filter Method with equivalent scheme coefficients
- Sampling and Perfect Reconstruction is possible

# Simulations (ii)

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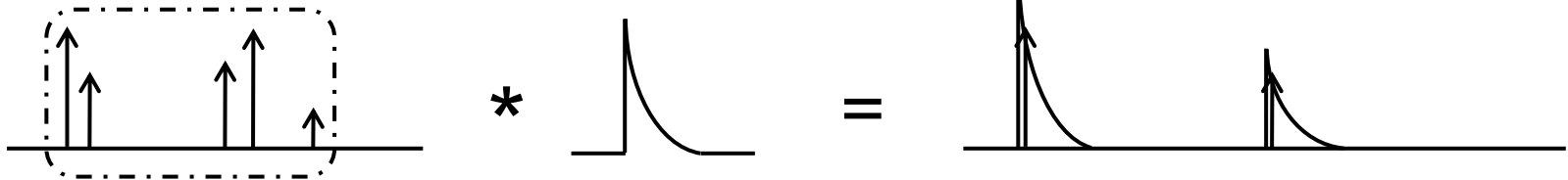
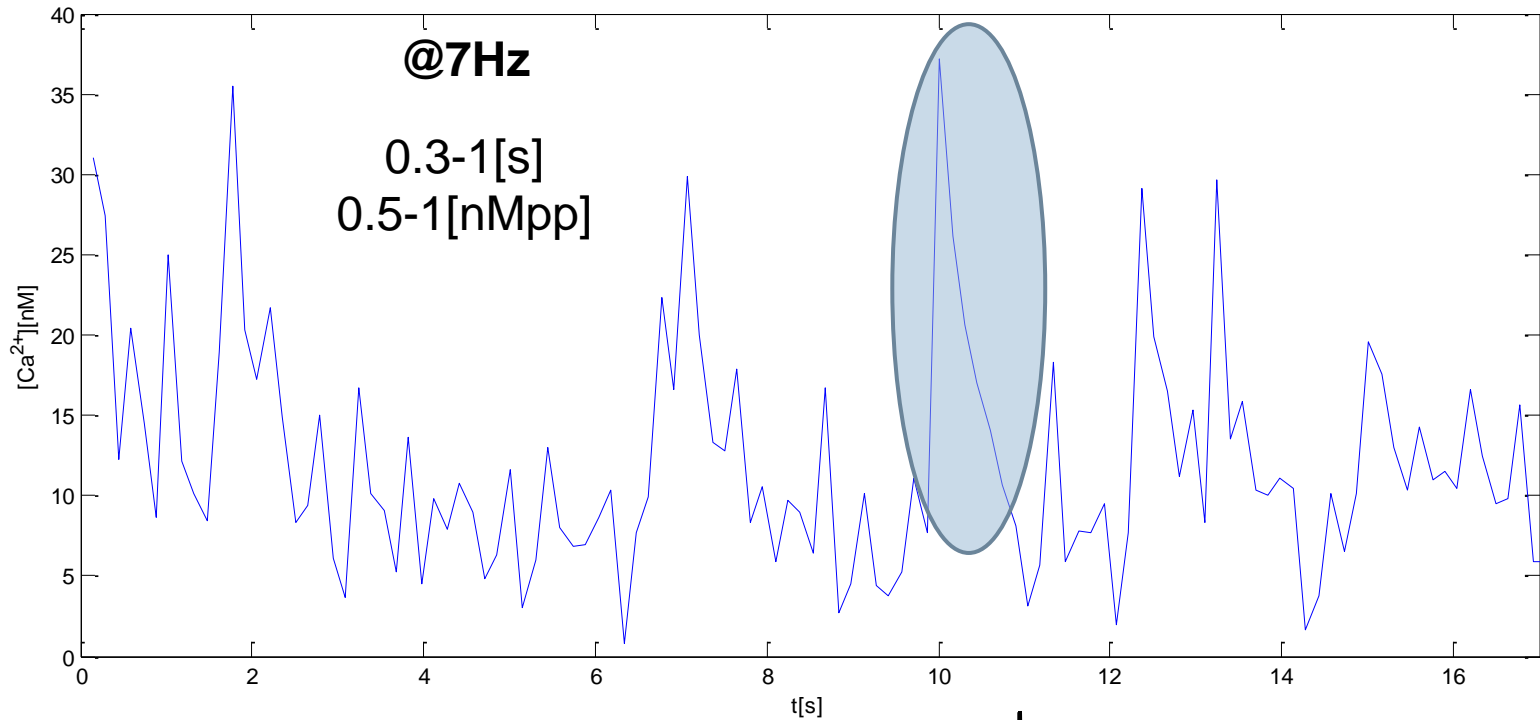
- Real data
  - ▣ Simple case: search for the same spike shape
  - ▣ PR can be achieved
- Also tried
  - ▣ More spike shapes
  - ▣ More spikes at same time
  - ▣ Iterative: window (+) detect
  - ▣ Challenging





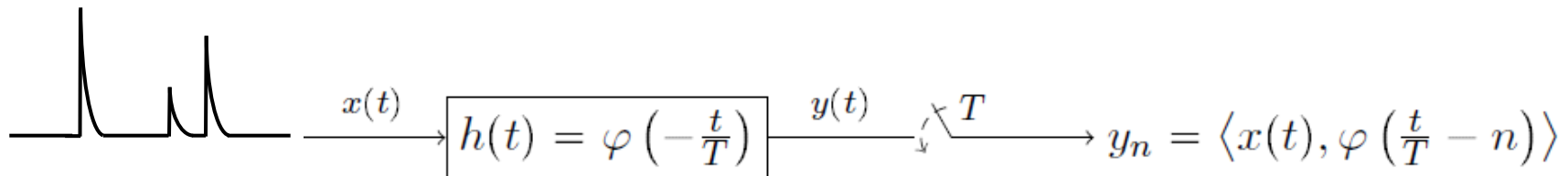
# Modelling $[Ca^{2+}]$ transients

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# Sampling the Calcium transients

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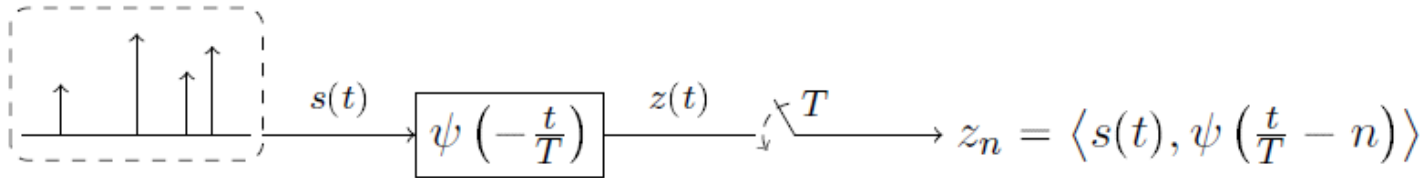
- Find equivalent sampling scheme
  - ▣ Rewrite the input
  - ▣ Weighted sample difference

$$\begin{aligned}x(t) &= \sum_{k=0}^{K-1} a_k e^{-\alpha(t-t_k)} u(t-t_k) \\ &= \sum_{k=0}^{K-1} a_k \delta(t-t_k) * e^{-\alpha t} u(t) \\ &= s(t) * \rho_\alpha(t)\end{aligned}$$

$$\begin{aligned}z_n &= y_n - e^{-\alpha T} y_{n-1} = \dots \\ &= \left\langle s(t), \psi\left(\frac{t}{T} - n\right) \right\rangle\end{aligned}$$

# Equivalent sampling scheme

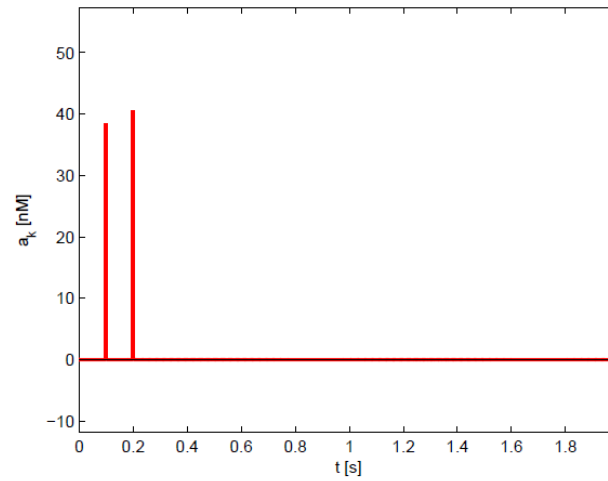
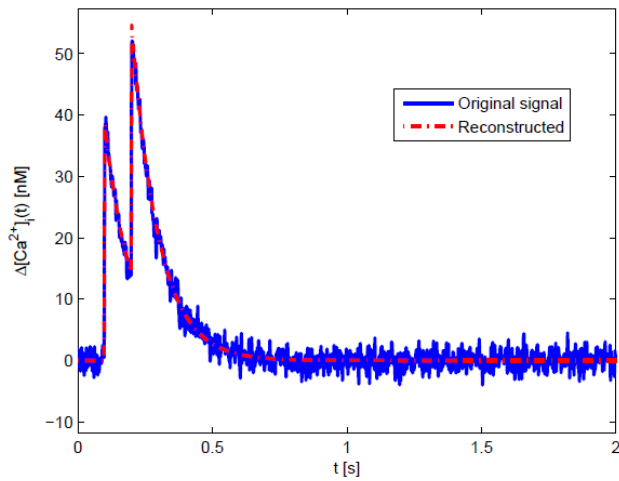
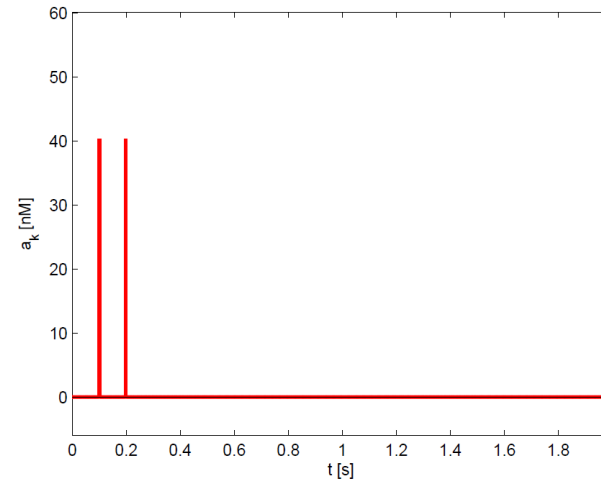
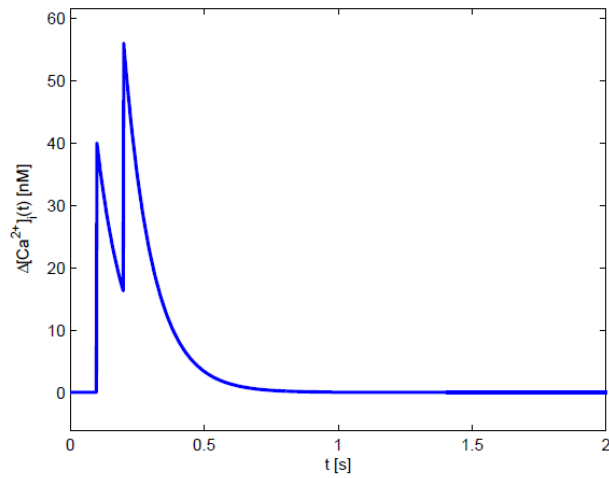
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- “Basic” train of deltas scenario
- **Annihilating Filter Method** can be used
  - ▣ Sample the original signal
  - ▣ Calculate coefficients provided by equivalent scheme
  - ▣ Find locations and amplitudes of Diracs

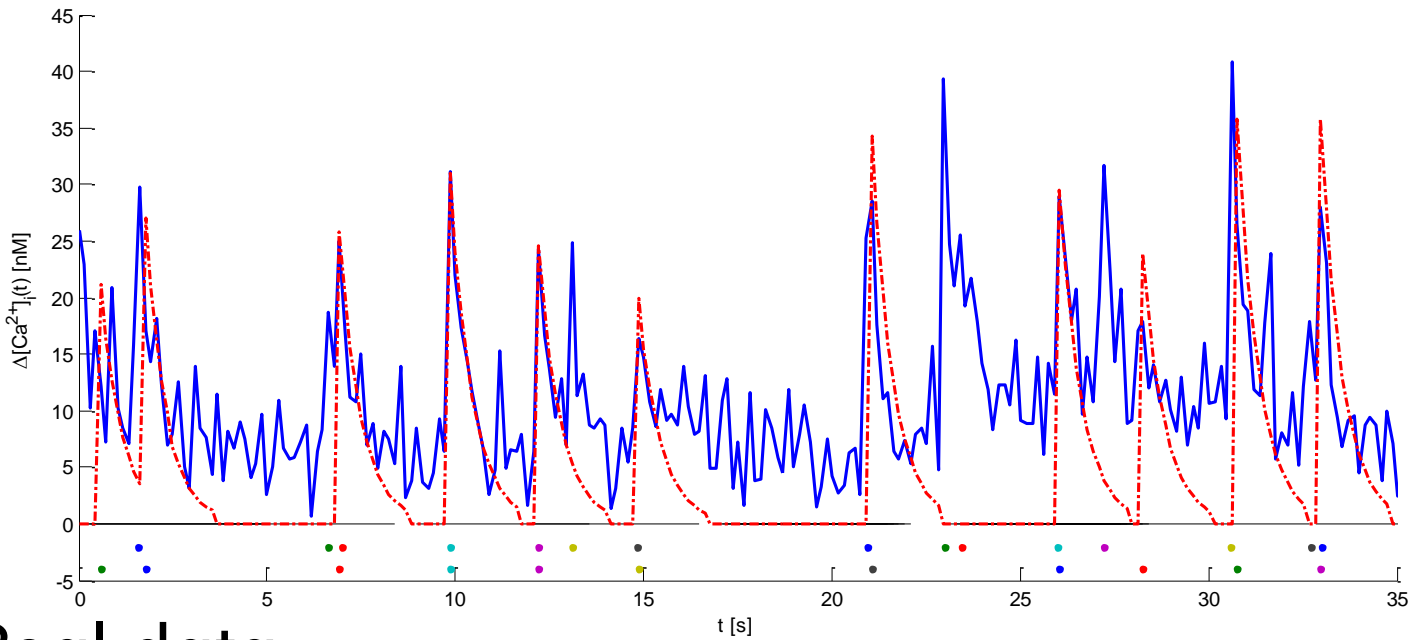
# Simulations (i)

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# Simulations (ii)

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## □ Real data

- Windowing: fixed size
- Denoising: hard thresholding
- Number of spikes: least squares

# Conclusions

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- Noisy FRI scenario
  - ▣ Modified TLS / Cadzow for coloured noise
  - ▣ Redesign kernels
  - ▣ Improvement (higher P better)
- Modelling neuronal signals
  - ▣ Ideally they are sparse
  - ▣ Goals: reduce sampling rate, spike detection, sorting
  - ▣ Real data
    - Different types of spikes
    - Noise: HT?

# Future work

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- Finite rate of innovation
  - Subspace denoising: alternative improvements
  - Other approaches?
  - Adaptive filtering
- Neuronal signals
  - Apply improved denoising + HT
  - Iterative retrieval
  - Different spike shapes / Superresolution?
- Compressed Sensing

# Questions

- **Part I: Dealing with noise effectively in FRI**
  - Overview: the FRI sampling scheme
  - Modified TLS and Cadzow
  - Alternative exponential reproducing kernels
- **Part II: Sparse Characterization of Neuronal Signals through FRI theory**
  - Neurons & Neuronal activity
    - Action Potentials
    - Calcium Transients
  - Modelling Neuronal Signals